# Loop Transformations: Convexity, Pruning and Optimization

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### **Compiler Optimizations for Performance**

#### High-level loop transformations are critical for performance...

- Coarse-grain parallelism (OpenMP)
- Fine-grain parallelism (SIMD)
- Data locality (reduce cache misses)

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- Conflicting objectives: more SIMD implies less locality, etc.
- It is machine-dependent and of course program-dependent
- Expressive search spaces are required, but challenge the search!

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- Expressive search spaces are required, but challenge the search!

#### Our approach:

- Convexity: model optimization spaces as convex set (ILP, scan, project, etc.)
- Pruning: make our spaces contain all and only semantically equivalent programs in our framework
- Optimization: decompose in two more tractable sub-problems without any loss of expressiveness, empirical search + ILP models

### **Spaces of Affine Loop transformations**



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### 1 point $\leftrightarrow$ 1 unique transformed program

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#### POPL'11

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- Memory accesses: static references, represented as affine functions of  $\vec{x_S}$  and  $\vec{p}$

$$f_{s}(\vec{x_{52}}) = \begin{bmatrix} 1 & 0 & 0 & 0 \end{bmatrix} \cdot \begin{pmatrix} \vec{x_{52}} \\ n \\ 1 \end{pmatrix}$$
  
for (i=0; i. s[i] = 0;  
. for (j=0; j. . s[i] = s[i]+a[i][j]\*x[j];  
}  
$$f_{s}(\vec{x_{52}}) = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \end{bmatrix} \cdot \begin{pmatrix} \vec{x_{52}} \\ n \\ 1 \end{pmatrix}$$
  
$$f_{x}(\vec{x_{52}}) = \begin{bmatrix} 0 & 1 & 0 & 0 \end{bmatrix} \cdot \begin{pmatrix} \vec{x_{52}} \\ n \\ 1 \end{pmatrix}$$

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- Iteration domain: represented as integer polyhedra
- Memory accesses: static references, represented as affine functions of  $\vec{x_S}$  and  $\vec{p}$
- ► Data dependence between S1 and S2: a subset of the Cartesian product of  $D_{S1}$  and  $D_{S2}$  (exact analysis)











# **Affine Schedule**

#### Definition (Affine multidimensional schedule)

Given a statement *S*, an affine schedule  $\Theta^S$  of dimension *m* is an affine form on the *d* outer loop iterators  $\vec{x}_S$  and the *p* global parameters  $\vec{n}$ .  $\Theta^S \in \mathbb{Z}^{m \times (d+p+1)}$  can be written as:

$$\Theta^{S}(\vec{x}_{S}) = \begin{pmatrix} \theta_{1,1} & \dots & \theta_{1,d+p+1} \\ \vdots & & \vdots \\ \theta_{m,1} & \dots & \theta_{m,d+p+1} \end{pmatrix} \cdot \begin{pmatrix} \vec{x}_{S} \\ \vec{n} \\ 1 \end{pmatrix}$$

 $\Theta_k^S$  denotes the k<sup>th</sup> row of  $\Theta^S$ .

#### Definition (Bounded affine multidimensional schedule)

 $\Theta^S$  is a bounded schedule if  $\theta^S_{i,j} \in [x,y]$  with  $x, y \in \mathbb{Z}$ 

### **Space of Semantics-Preserving Affine Schedules**



1 point ↔ 1 unique semantically equivalent program (up to affine iteration reordering)

## **Semantics Preservation**

#### Definition (Causality condition)

Given  $\Theta^R$  a schedule for the instances of R,  $\Theta^S$  a schedule for the instances of S.  $\Theta^R$  and  $\Theta^S$  preserve the dependence  $\mathcal{D}_{R,S}$  if  $\forall \langle \vec{x}_R, \vec{x}_S \rangle \in \mathcal{D}_{R,S}$ :

 $\Theta^R(\vec{x}_R) \prec \Theta^S(\vec{x}_S)$ 

 $\prec$  denotes the *lexicographic ordering*.

 $(a_1, \ldots, a_n) \prec (b_1, \ldots, b_m)$  iff  $\exists i, 1 \le i \le \min(n, m)$  s.t.  $(a_1, \ldots, a_{i-1}) = (b_1, \ldots, b_{i-1})$ and  $a_i < b_i$ 

•  $\Theta^{R}(\vec{x}_{R}) \prec \Theta^{S}(\vec{x}_{S})$  is equivalently written  $\Theta^{S}(\vec{x}_{S}) - \Theta^{R}(\vec{x}_{R}) \succ \vec{0}$ 

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- Considering the row p of the scheduling matrices:

$$\Theta_p^S(\vec{x}_S) - \Theta_p^R(\vec{x}_R) \ge \delta_p$$

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- $\delta_p \ge 0$  is required if  $\not\exists k < p, \, \delta_k \ge 1$
- Schedule lower bound:

#### Lemma (Schedule lower bound)

Given  $\Theta_k^R$ ,  $\Theta_k^S$  such that each coefficient value is bounded in [x, y]. Then there exists  $K \in \mathbb{Z}$  such that:

$$\Theta_k^S(\vec{x}_S) - \Theta_k^R(\vec{x}_R) > -K.\vec{n} - K$$

#### Lemma (Convex form of semantics-preserving affine schedules)

Given a set of affine schedules  $\Theta^R, \Theta^S \dots$  of dimension *m*, the program semantics is preserved if the three following conditions hold:

(i) 
$$\forall \mathcal{D}_{R,S}, \, \delta_p^{\mathcal{D}_{R,S}} \in \{0,1\}$$
  
(ii)  $\forall \mathcal{D}_{R,S}, \, \sum_{p=1}^m \delta_p^{\mathcal{D}_{R,S}} = 1$ 

(iii)  $\forall \mathcal{D}_{R,S}, \forall p \in \{1,\ldots,m\}, \forall \langle \vec{x}_R, \vec{x}_S \rangle \in \mathcal{D}_{R,S},$ 

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$$\Theta_p^S(\vec{x}_S) - \Theta_p^R(\vec{x}_R) \ge \delta_p^{\mathcal{D}_{R,S}}$$

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- → Use Farkas lemma to build all non-negative functions over a polyhedron (here, the dependence polyhedra) [Feautrier,92]
- → Bounded coefficients required [Vasilache,07]





for (i = 0; i <= N; ++i) {
 Blue(i);
 Red(i);
}</pre>

### Perfectly aligned fusion



Blue(0);
for (i = 1; i <= N; ++i) {
 Blue(i);
 Red(i-1);
}
Red(N);</pre>

#### Fusion with shift of 1 Not all instances are fused



for (i = 0; i < P; ++i)
Blue(i);
for (i = P; i <= N; ++i) {
 Blue(i);
 Red(i-P);
}
for (i = N+1; i <= N+P; ++i)
 Red(i-P);</pre>

### Fusion with parametric shift of P

Automatic generation of prolog/epilog code



```
for (i = 0; i < P; ++i)
Blue(i);
for (i = P; i <= N; ++i) {
  Blue(i);
  Red(i-P);
}
for (i = N+1; i <= N+P; ++i)
  Red(i-P);</pre>
```

Many other transformations may be required to enable fusion: interchange, skewing, etc.

# Affine Constraints for Fusibility

Two statements can be fused if their timestamp can overlap

#### Definition (Generalized fusibility check)

Given  $v_R$  (resp.  $v_S$ ) the set of vertices of  $\mathcal{D}_R$  (resp.  $\mathcal{D}_S$ ). R and S are fusible at level p if,  $\forall k \in \{1 \dots p\}$ , there exist two semantics-preserving schedules  $\Theta_k^R$  and  $\Theta_k^S$  such that

 $\exists (\vec{x}_1, \vec{x}_2, \vec{x}_3) \in v_R \times v_S \times v_R, \quad \Theta_k^R(\vec{x}_1) \le \Theta_k^S(\vec{x}_2) \le \Theta_k^R(\vec{x}_3)$ 

- Intersect *L* with fusibility and distribution constraints
- Completeness: if the test fails, then there is no sequence of affine transformations that can implement this fusion structure

# Fusion / Distribution / Code Motion

Our strategy:

- Build a set containing all unique fusion / distribution / code motion combinations
- Prune all combinations that do not preserve the semantics

Given two statements R and S, three choices:

- **()** R is *fully before*  $S \rightarrow distribution + code motion$
- **2** R is *fully after*  $S \rightarrow$  distribution + code motion
- $\textcircled{0} \quad \text{otherwise} \rightarrow \text{fusion}$
- $\Rightarrow$  It corresponds to all total preorders of R and S

# Affine Encoding of Total Preorders

Principle:

Model a total preorder with 3 binary variables

 $p_{i,j}: i < j$   $s_{i,j}: i > j$   $e_{i,j}: i = j$ 

- Enforce totality and mutual exclusion
- ► Enforce all cases of transitivity through affine inequalities connecting some variables. Ex: e<sub>i,j</sub> = 1 ∧ e<sub>j,k</sub> = 1 ⇒ e<sub>i,k</sub> = 1

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- This set contains one and only one point per distinct total preorder of n elements
- ► Easy pruning: just bound the sum of some variables e.g., e<sub>1,2</sub> + e<sub>4,5</sub> + e<sub>8,12</sub> < 3</p>
- Automatic removal of supersets of unfusible sets

## **Convex set of All Unique Total Preorders**

$$\mathcal{O} = \left\{ \begin{array}{c} 0 \leq p_{i,j} \leq 1\\ 0 \leq e_{i,j} \leq 1\\ 0 \leq e_{i,j} \leq 1 \end{array} \right\} \quad \text{constrained to:} \quad \mathcal{O} = \left\{ \begin{array}{c} 0 \leq p_{i,j} \leq 1\\ 0 \leq e_{i,j} \leq 1\\ 0 \leq e_{i,j} \leq 1\\ 0 \leq s_{i,j} \leq 1 \end{array} \right\} \quad \text{constrained to:} \quad \mathcal{O} = \left\{ \begin{array}{c} 0 \leq p_{i,j} \leq 1\\ \forall k \in ]j,n] & e_{i,j} + e_{i,k} \leq 1 + e_{i,k}\\ \forall k \in ]i,j[ & p_{i,k} + p_{k,j} \leq 1 + e_{i,k}\\ \forall k \in ]j,n] & e_{i,j} + p_{i,k} \leq 1 + p_{i,j}\\ \forall k \in ]i,j[ & p_{i,k} + p_{k,j} \leq 1 + p_{i,j}\\ \forall k \in ]i,j[ & e_{i,j} + p_{i,k} \leq 1 + p_{i,k}\\ \forall k \in ]i,j[ & e_{i,j} + p_{i,k} \leq 1 + p_{i,k}\\ \forall k \in ]i,j[ & e_{k,j} + p_{i,k} \leq 1 + p_{i,k}\\ \forall k \in ]j,n] & e_{i,j} + p_{i,k} \leq 1 + p_{i,k}\\ \forall k \in ]j,n] & e_{i,j} + p_{i,k} \leq 1 + p_{i,k}\\ \forall k \in ]j,n] & e_{i,j} + p_{i,k} \leq 1 + p_{i,k}\\ \forall k \in ]j,n] & e_{i,j} + p_{i,k} \leq 1 + p_{i,k}\\ \forall k \in ]j,n] & e_{i,j} + p_{i,j} + p_{i,k} \leq 1 + p_{i,k}\\ \end{array} \right\} \begin{array}{c} \text{Complex}\\ \text{transitivity}\\ \text{on } p \text{ and } p \end{array}$$

- Systematic construction for a given n, needs  $n^2$  Boolean variables
- Enable ILP modeling, enumeration, etc.
- Extension to multidimensional total preorders (i.e., multi-level fusion)

# **Pruning for Semantics Preservation**

#### Intuition: enumerate the smallest sets of unfusible statements

- Use an intermediate structure to represent sets of statements
  - Graph representation of maybe-unfusible sets (1 node per statement)
  - Enumerate sets from the smallest to the largest
- Leverage dependence graph + properties of fusion / distribution
- Compute properties by intersecting *L* with additional fusion / distribution / code motion affine constraints
- Any individual point can be removed from O







# **Objectives for Effective Optimization**

Objectives:

- Achieve efficient coarse-grain parallelization
- Combine iterative search of profitable transformations for tiling
  - $\rightarrow~$  loop fusion and loop distribution

Tiling Hyperplane method [Bondhugula,08]

- Model-driven approach for automatic parallelization + locality improvement
- Tiling-oriented
- > Poor model-driven heuristic for the selection of loop fusion (not portable)
- Overly relaxed definition of fused statements

### **Fusibility Restricted to Non-negative Schedules**

- Fusibility is not a transitive relation!
  - Example: sequence of matrix-by-vector products x = Ab, y = Bx, z = Cy
  - x = Ab, y = Bx can be fused, also y = Bx, z = Cy
  - They cannot be fused all together

 Determining the Fusibility of a group of statements is reducible to exhibiting compatible pairwise loop permutations

- Extremely easy to compute all possible loop permutations that lead to fuse a pair of statements
- Never check L on more than two statements!

#### Stronger definition of fusion

Guarantee at most c instances are not fused

$$-c < \Theta_k^R(\vec{0}) - \Theta_k^S(\vec{0}) < c$$

No combinatorial choice

## The Optimization Algorithm in a Nutshell

Proceeds from the outer-most loop level to the inner-most:

- Compute the space of valid fusion/distribution/code motion choices
- Select a fusion/distribution/code motion scheme in this space
- Ompute an affine schedule that implements this scheme
  - Static cost model to select the schedule
  - Compound of skewing, shifting, fusion, distribution, interchange, tiling and parallelization (OpenMP)
  - Maximize locality for each set of statements to be fused

# **Experimental Results**

					0			$\mathcal{F}^1$				
Benchmark	#loops	#stmts	#refs	#dim	#cst	#points	#dim	#cst	#points	Time	perf-Intel	perf-AMD
advect3d	12	4	32	12	58	75	9	43	26	0.82s	1.47×	5.19×
atax	4	4	10	12	58	75	6	25	16	0.06s	3.66×	1.88×
bicg	3	4	10	12	58	75	10	52	26	0.05s	1.75×	1.40×
gemver	7	4	19	12	58	75	6	28	8	0.06s	1.34×	1.33×
ludcmp	9	14	35	182	3003	$\approx 10^{12}$	40	443	8	0.54s	1.98×	1.45×
doitgen	5	3	7	6	22	13	3	10	4	0.08s	15.35×	14.27×
varcovar	7	7	26	42	350	47293	22	193	96	0.09s	7.24×	14.83×
correl	5	6	12	30	215	4683	21	162	176	0.09s	3.00×	3.44×

Table: Search space statistics and performance improvement

- Performance portability: empirical search on the target machine of the optimal fusion structure
- Outperforms state-of-the-art cost models
- Full implementation in the source-to-source polyhedral compiler PoCC

### Conclusion

#### Take-home message:

- $\Rightarrow$  Clear formalization of loop fusion in the polyhedral model
- ⇒ Formal definition of all semantically equivalent programs up to:
  - statement reordering
  - limited affine iteration reordering
  - arbitrary affine iteration reordering
- ⇒ Effective and portable hybrid empirical optimization algorithm (parallelization + data locality)

Future work:

- Develop static cost models for fusion / distribution / code motion
- Use statistical techniques to learn optimization algorithms