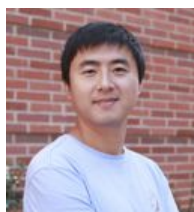


The UCLA logo consists of the letters "UCLA" in a white, bold, sans-serif font, centered on a solid blue rectangular background.

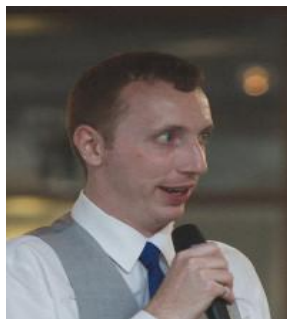
JDEBLOAT: JAVA BYTECODE DE-BLOATING AND DE-LAYERING



PI: MIRYUNG KIM, co-PIs: JENS PALSBERG, HARRY XU

J. EYOLFSON, U. HAMEED, C. KALHAUGE, H. MA, Y. QIAO, J. WANG, T. ZHANG

TEAM INTRODUCTION



Instructor: Jon
Eyolfson



Instructor: Christian
Kalhauge



Instructor: Tianyi
Zhang



TA: Yifan Qiao



TA: Jiyuan Wang



TA: Haoran Ma



TA: Usama Hameed

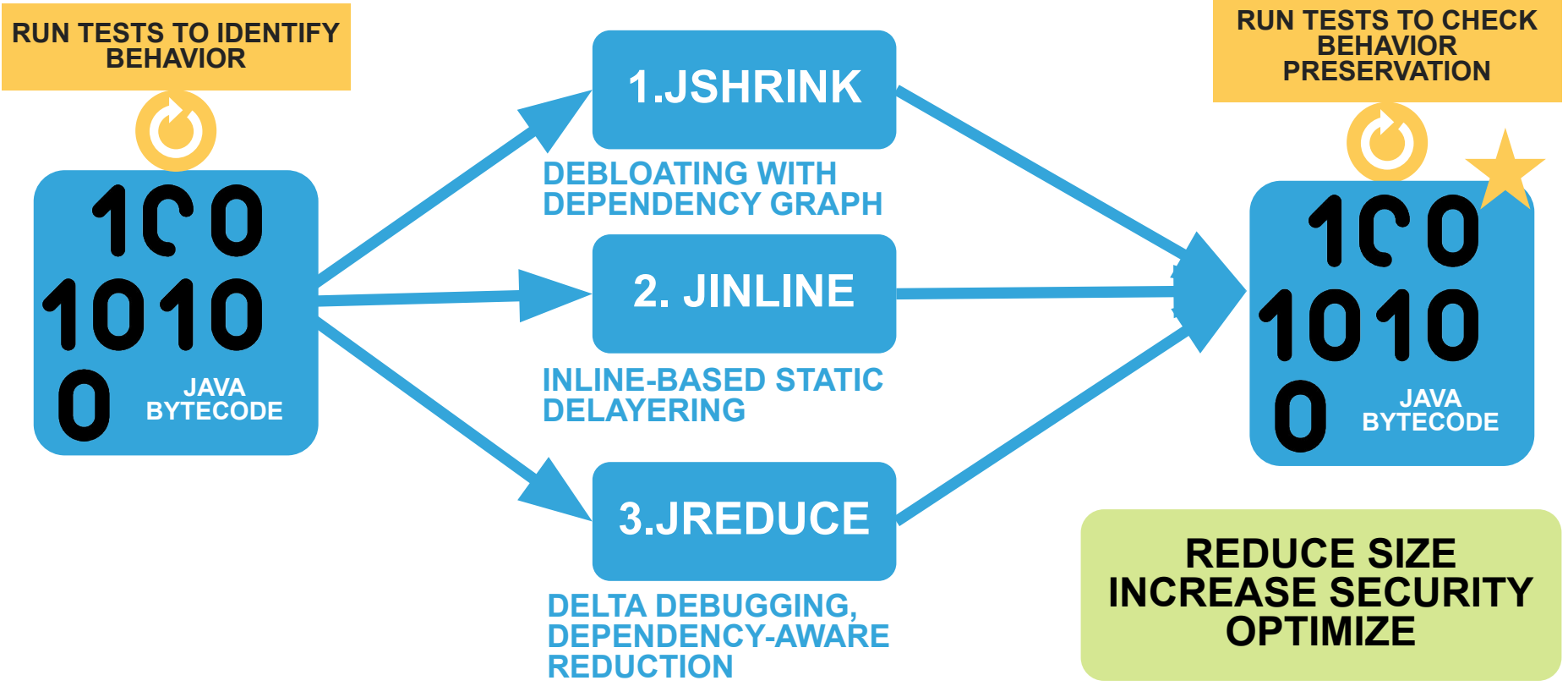
MOTIVATION FOR JAVA BYTECODE DEBLOATING

- ▶ Remove unused code and features
- ▶ Guarantee the same test execution behavior
- ▶ Reduce code size
- ▶ Remove security attack surfaces
- ▶ Optimize code

WHY IS JAVA DEBLOATING DIFFICULT?

- ▶ This is a long standing problem (e.g., JAX [Tip et al.], JRed [Jiang et al.])
- ▶ Commercial tools such as Proguard exist.
- ▶ Java is evolving and dynamic language features make debloating **unsafe**.
 - ▶ reflection, ambiguous refraction, dynamic class loading, dynamic proxy, invokedynamic (lambda expression), JNI, serialization, pluggable annotation

OUR THREE TOOLS



OUR THREE TOOLS

RUN TESTS TO IDENTIFY BEHAVIOR



100
1010
0

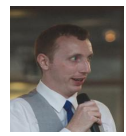
JAVA
BYTECODE

1. JSHRINK



DEBLOATING WITH
DEPENDENCY GRAPH

2. JINLINE



INLINE-BASED STATIC
DELAYERING

3. JREDUCE



DELTA DEBUGGING,
DEPENDENCY-AWARE
REDUCTION

RUN TESTS TO CHECK BEHAVIOR PRESERVATION



100
1010
0


JAVA
BYTECODE

REDUCE SIZE
INCREASE SECURITY
OPTIMIZE

JDEBLOAT: AN INTEGRATED FRAMEWORK FOR JAVA BYTECODE DEBLOATING

THREE TOOLS → A SINGLE INTEGRATED FRAMEWORK, JDEBLOAT

RUN TESTS TO IDENTIFY BEHAVIOR



100
1010
0
JAVA
BYTECODE



JDEBLOAT

JREDUCE
DELTA DEBUGGING, DEPENDENCY-AWARE REDUCTION

JSHRINK
DEBLOATING WITH DEPENDENCY GRAPH

JINLINE
INLINE-BASED STATIC DELAYERING

RUN TESTS TO CHECK BEHAVIOR PRESERVATION



100
1010
0
JAVA
BYTECODE

**REDUCE SIZE
INCREASE SECURITY
OPTIMIZE**

TUTORIAL WEBSITE

- ▶ The tutorial can be viewed from our tutorial website:

<http://deobloating.cs.ucla.edu/debloat/SSSS20.html>

- ▶ **Section 1** refers to tools installation and setup
- ▶ **Section 2** refers to hands-on maven-wrapper example.
- ▶ **Section 3/4/5** refer to specific components in JDebloat: JInline, JShrink, and JReduce

Section 1.1: JDEBLOAT INSTALLATION

- ▶ Docker is a standalone container for all our software so you don't have to worry about dependencies and installing additional software
- ▶ (Optional) We provide a Docker image for our tools:
http://debloating.cs.ucla.edu/dist/jdebloat_image.tgz
- ▶ (Optional) Load the image with: `docker load -i jdebloat_image.tgz`
- ▶ Run the image with: `docker run -it jdebloat`

Section 1.2: DIRECTORY LAYOUT

- ▶ All commands are from the root directory, look at the subdirectories with: `ls`
 - ▶ `data` - The benchmark folder. You can add new benchmarks to this folder.
 - ▶ `output` - All run commands output files here.
 - ▶ `results` - Summary results of the 25 default benchmarks
 - ▶ `tools` - Source code of all individual tools
- ▶ We automatically build Java projects using `mvn` and extract test cases

Section 1.3: PUSH BUTTON DEBLOATING

- ▶ Our main entry point is: `./jdebloat.py`
- ▶ Get a list of all our commands with: `./jdebloat.py -h`
- ▶ Setup your benchmarks and just use `./jdebloat.py`
 - ▶ `--csv` - Changes which csv file to use in the `data/` directory
 - ▶ `--benchmark` - Allows us to run an individual benchmark in the csv file

Section 2.1: A PROGRAM TO BE DEBLOATED MUST HAVE TESTS

- ▶ All tools rely on tests to ensure they preserve behaviour
- ▶ We use the Surefire Report Plugin to get a list of test classes
- ▶ All test classes are in: `output/benchmark-id/initial/test.classes.txt`
- ▶ Exclude any test class by adding the class name to: `data/excluded-tests.txt`

Section 2.2: LET'S DEBLOAT “MAVEN-WRAPPER” USING JDEBLOAT

- ▶ Maven Wrapper is used for projects that need a specific version of Maven
- ▶ Create `data/tutorial.csv` with the following lines:
 - ▶ `id,url,rev`
 - ▶ `ssss,https://github.com/takari/maven-wrapper,2528f4144d0e50f1e10d7e84c1fddd1edf88ce58`
- ▶ Run it with: `./jdefloat.py run --csv=tutorial`

Section 2.2: DEBLOATING RESULTS: BEFORE & AFTER

- ▶ Each benchmark has a corresponding directory in `output/benchmark-id`, with the following subdirectories:
 - ▶ `benchmark` — Source code for the benchmark.
 - ▶ `initial` — Initial JAR files without modifications. `initial+tool(s)` — JAR files after running `tool(s)`, in order.
- ▶ Each subdirectory with JAR files contains a `stats.csv` file with size statistic

1. JSHRINK

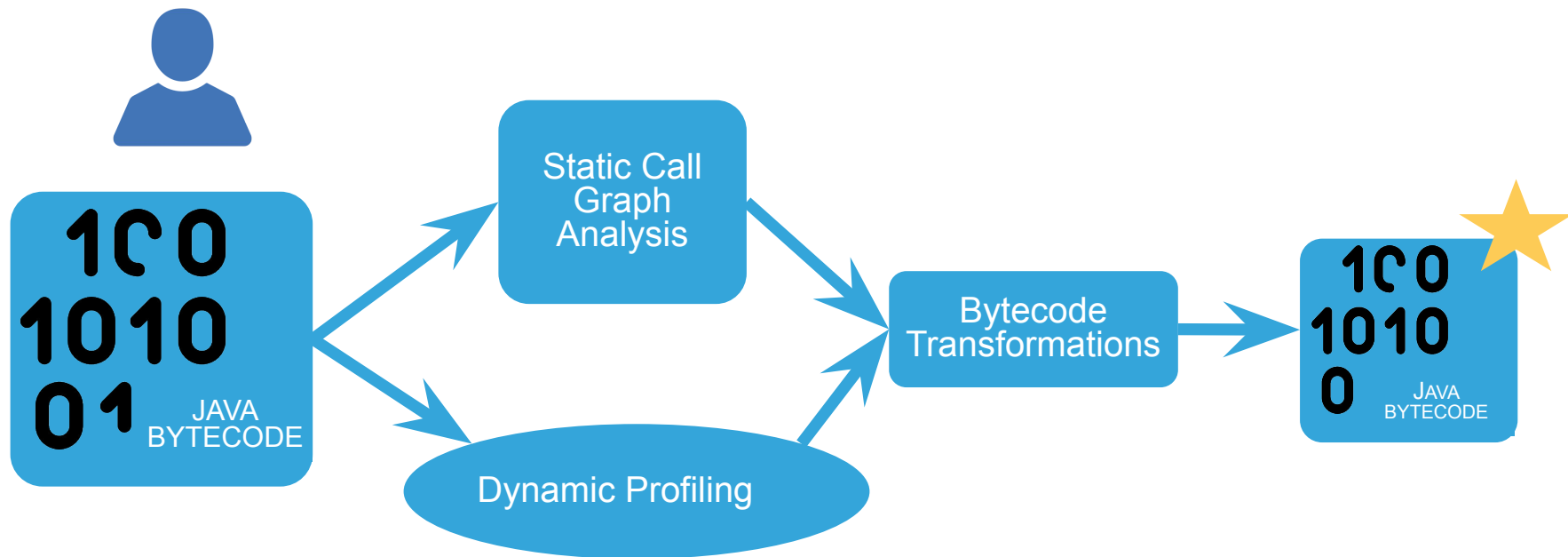
DEBLOATING WITH DEPENDENCY GRAPH AND DYNAMIC PROFILING

Instructor: Tianyi Zhang

Tianyi obtained his PhD in Computer Science from UCLA working with Prof. Miryung Kim. Now he is a Postdoctoral Fellow in Computer Science at Harvard University. He is working with Prof. Elena Glassman to design and build systems for interacting with population-level structures and patterns in large code and data corpora.



1. JSHRINK: DE-BLOAT USING CALL GRAPH ANALYSIS & HANDLE DYNAMIC FEATURES



Section 3.1: DEBLOAT “MAVEN-WRAPPER” WITH JSHRINK

- ▶ Run the following command:
 - ▶ `./jdebloat.py run jshrink --csv=tutorial`
- ▶ The JDebloat framework will only run JShrink without the other two tools.

Section 3.1: DEBLOAT “MAVEN-WRAPPER” WITH JSHRINK

- ▶ The debloating process will take about 2 min to finish. Once finished, it will print out the debloating result as follows:

```
=====
                          Debloating Stats:
=====
Using debloating tool(s): jshrink
Benchmark ssss:
  Size before debloating: 91499
  Size after debloating: 69419
  Size reduction: 24.13%
  Total test cases before debloating: 19
  Total test cases after debloating: 19, (19 successes, 0 failures)
[docker@e7dc727e9cc1 ~]$ >
```

JShrink Basics

- ▶ The Key Design Principle:

Never Remove Code that is Likely to be Used!

- ▶ A thorough, hybrid approach:
 - ▶ Static Call Graph Analysis: over-approximate used code
 - ▶ Dynamic Profiling: identify code invoked by dynamic features that may be overlooked by static analysis

JShrink Basics: Static Call Graph Analysis

```
public class A {  
    public A() {}  
    public void foo() {  
        bar();  
    }  
    public void bar() {  
        print("abc");  
    }  
    public static void main(String[] args) {  
        A a = new A();  
        a.foo();  
    }  
}
```

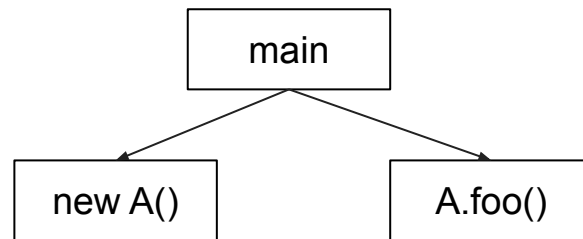
Entry Point

main

Static Call Graph Construction (1)

JShrink Basics: Static Call Graph Analysis

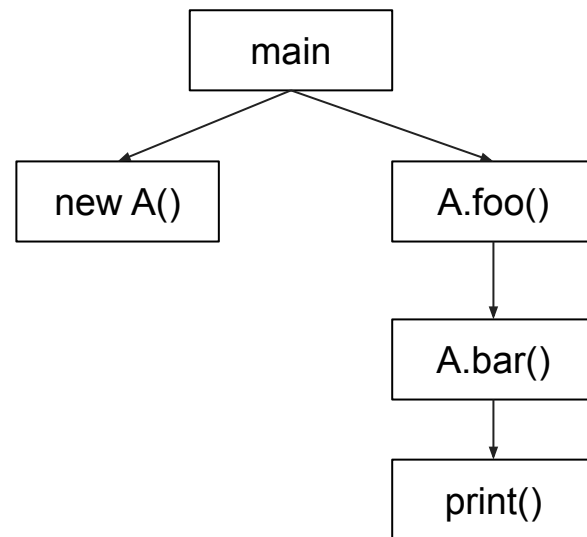
```
public class A {  
    public A() {}  
    public void foo() {  
        bar();  
    }  
    public void bar() {  
        print("abc");  
    }  
    public static void main(String[] args) {  
        A a = new A();  
        a.foo();  
    }  
}
```



Static Call Graph Construction (2)

JShrink Basics: Static Call Graph Analysis

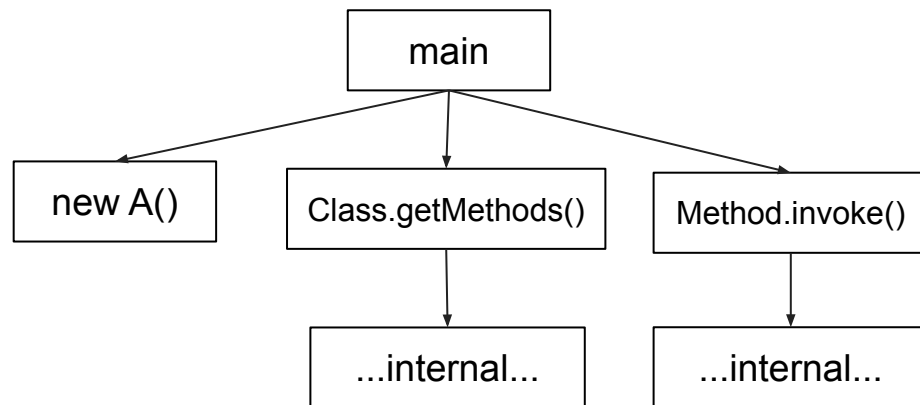
```
public class A {  
    public A() {}  
    public void foo() {  
        bar();  
    }  
    public void bar() {  
        print("abc");  
    }  
    public static void main(String[] args) {  
        A a = new A();  
        a.foo();  
    }  
}
```



Static Call Graph Construction (3)

JShrink Basics: Java Reflection

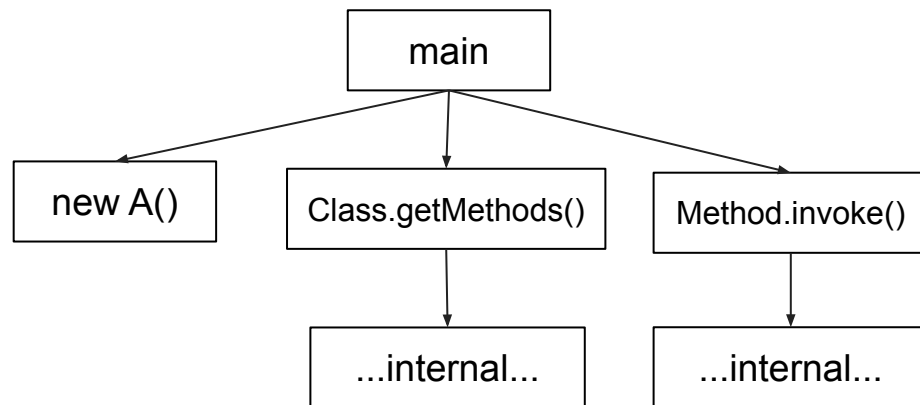
```
public class A {  
    public A() {}  
    public void foo() {  
        bar();  
    }  
    public void bar() {  
        print("abc");  
    }  
    public static void main(String[] args) {  
        A a = new A();  
        // a.foo()  
        Method m = A.class.getMethods("foo");  
        m.invoke(a);  
    }  
}
```



Static Call Graph

JShrink Basics: Java Reflection

```
public class A {  
    public A() {}  
    public void foo() {  
        bar();  
    }  
    public void bar() {  
        print("abc");  
    }  
    public static void main(String[] args) {  
        A a = new A();  
        // a.foo()  
        Method m = A.class.getMethods("foo");  
        m.invoke(a);  
    }  
}
```

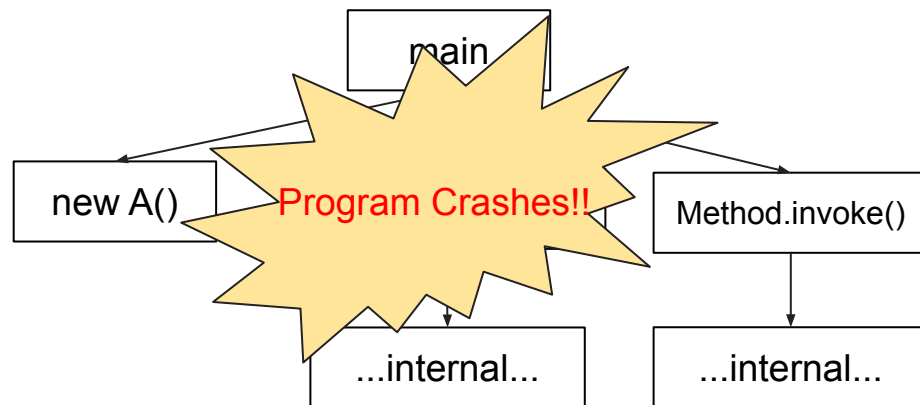


Static Call Graph

A.foo() and A.bar() are invoked at runtime but never appears in the static call graph!

JShrink Basics: Java Reflection

```
public class A {  
    public A() {}  
    public void foo() {  
        bar();  
}  
    public void bar() {  
        print("abc");  
}  
    public static void main(String[] args) {  
        A a = new A();  
        // a.foo()  
        Method m = A.class.getMethods("foo");  
        m.invoke(a);  
    }  
}
```

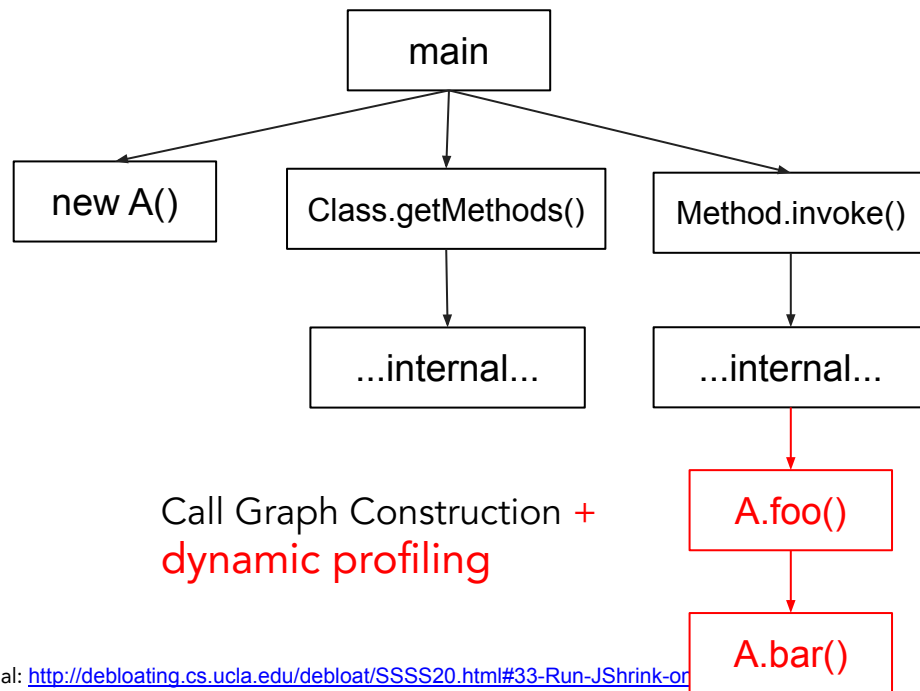


Call Graph Construction

**A.foo() and A.bar() are invoked at runtime
but never appears in the static call graph!**

JShrink Basics: Java Reflection

- ▶ Handle Java Reflection with dynamic profiling
 - ▶ Use JVM TI APIs to instrument Java bytecode
 - ▶ Log execution traces



JShrink Bytecode Debloating (A): Unused Method Removal

```
public class A {  
    public void m1() {  
        print("m1");  
    }  
    public void m2() {  
        print("m2");  
    }  
    public static void main(String[] args) {  
        A a = new A();  
        a.m1();  
    }  
}
```

UNUSED
METHOD
REMOVAL

```
public class A {  
    public void m1() {  
        print("m1");  
    }  
    public void m2() {  
        print("m2");  
    }  
    public static void main(String[] args) {  
        A a = new A();  
        a.m1();  
    }  
}
```

JShrink Bytecode Debloating (B): Unused Field Removal

```
public class A {  
    String a = "a";  
    String b = "b";  
  
    public void m1() {  
        print(a);  
    }  
    public static void main(String[] args) {  
        A a = new A();  
        a.m1();  
    }  
}
```



UNUSED
FIELD
REMOVAL

```
public class A {  
    String a = "a";  
    String b = "b";  
  
    public void m1() {  
        print(a);  
    }  
    public static void main(String[] args) {  
        A a = new A();  
        a.m1();  
    }  
}
```

JShrink Bytecode Debloating (C): Method Inlining

```
public class A {  
    public void m1() {  
        m2();  
    }  
    public void m2() {  
        print("m2");  
    }  
    public static void main(String[] args) {  
        A a = new A();  
        a.m1();  
    }  
}
```



METHOD
INLINING

```
public class A {  
    public void m1() {  
m2();  
        print("m2");  
    }  
public void m2() {  
    print("m2");  
}  
    public static void main(String[] args) {  
        A a = new A();  
        a.m1();  
    }  
}
```

JShrink Bytecode Debloating (D): Class Collapsing

```
public class A {  
    m1();  
}
```

```
public class B extends A {  
    m2();  
}
```

```
public class C extends A {  
    m3();  
}
```

C is never used.



CLASS
COLLAPSING

```
public class A {  
    m1();  
}
```

```
public class B extends A {  
    m1();  
    m2();  
}
```

```
public class C extends A {  
    m3();  
}
```

Other JShrink features to ensure debloating safety:

- ▶ Type dependency graph
- ▶ Checkpointing
- ▶ Handling new language features such as lambda expression
- ▶ Handling access control and class member visibility

JShrink: In-depth Investigation into Debloating Modern Java Applications.
Bruce, Zhang, Arora, Kim, Xu. FSE 2020. 12 pages.

Section 3.3: “HELLOWORLD” USING JSHRINK

- ▶ Look at a simple example present under examples/jshrink-test
- ▶ Run the following command to run JShrink on the example project:
 - ▶ `./jdebloat.py run jshrink --benchmark=jshrink-test`

Section 3.2/3.3: INSPECT DEBLOATED JAVA CLASSFILES

- ▶ JShrink and other tools in JDebloat debloat bytecode, not source code.
 - ▶ Source code of many software like Android Apps is often not available.
- ▶ (Option 1) Use javap to inspect Java bytecode.
 - ▶ `javap -c A.class`
- ▶ (Option 2) Use the disassemble.sh script to disassemble both input jar file and output jar file and vimdiff the outputs:
 - ▶ `./scripts/disassemble.sh jshrink jshrink-test`

For more details, refer to Section 3.3 in our tutorial: <http://debloating.cs.ucla.edu/debloat/SSSS20.html#33-Run-JShrink-on-a-Simple-Example>

JDEBLOAT: AN INTEGRATED FRAMEWORK FOR JAVA BYTECODE DEBLOATING

Before Debloating

```

1 Compiled from "Main.java"
2 final class Main$1 implements java.util.Comparator<java.lang.Integer> {
3     Main$1();
4     public int compare(java.lang.Integer, java.lang.Integer);
5     public int compare(java.lang.Object, java.lang.Object);
6 }
7 Compiled from "Main.java"
8 public class Main {
9     public Main();
10    public static void main(java.lang.String[]);
11    static int access$000(java.lang.Integer, java.lang.Integer);
12 }
13 Compiled from "StandardStuff.java"
14 class StandardStuff$1 implements java.util.Comparator<java.lang.Integer> {
15     final StandardStuff this$0;
16     StandardStuff$1(StandardStuff);
17     public int compare(java.lang.Integer, java.lang.Integer);
18     public int compare(java.lang.Object, java.lang.Object);
19 }
20 Compiled from "StandardStuff.java"
21 class StandardStuff$NestedClass {
22     public void nestedClassMethod();
23     protected void nestedClassNeverTouched();
24     StandardStuff$NestedClass(StandardStuff$1);
25 }
26 Compiled from "StandardStuff.java"
27 public class StandardStuff {
28     public StandardStuff();
29     protected void doNothing();
30     public java.lang.String getString();
31     public void publicAndTestedButUntouched();
32     public void publicAndTestedButUntouchedCallee();
33     public void publicNotTestedButUntouched();
34     public void publicNotTestedButUntouchedCallee();
35     protected void protectedAndUntouched();
36 }
37 Compiled from "StandardStuffSub.java"
38 public class StandardStuffSub extends StandardStuff {
39     public StandardStuffSub();
40     protected void protectedAndUntouched();
41     protected void subMethodUntouched();
42 }

```

in our tutor

After Debloating

```

1 Compiled from "Main.java"
2 final class Main$1 implements java.util.Comparator<java.lang.Integer> {
3     Main$1();
4     public int compare(java.lang.Object, java.lang.Object);
5 }
6 Compiled from "Main.java"
7 public class Main {
8     public Main();
9     public static void main(java.lang.String[]);
10    static int access$000(java.lang.Integer, java.lang.Integer);
11 }
12 Compiled from "StandardStuff.java"
13 class StandardStuff$1 implements java.util.Comparator<java.lang.Integer> {
14     final StandardStuff this$0;
15     StandardStuff$1(StandardStuff);
16     public int compare(java.lang.Object, java.lang.Object);
17 }
18 Compiled from "StandardStuff.java"
19 class StandardStuff$NestedClass {
20     public void nestedClassMethod();
21     StandardStuff$NestedClass(StandardStuff$1);
22 }
23 Compiled from "StandardStuff.java"
24 public class StandardStuff {
25     public StandardStuff();
26     public void doNothing();
27     public java.lang.String getString();
28     public void publicAndTestedButUntouched();
29     public void publicNotTestedButUntouched();
30 }
31 Compiled from "StandardStuffSub.java"
32 public class StandardStuffSub extends StandardStuff {
33     public StandardStuffSub();
34 }

```

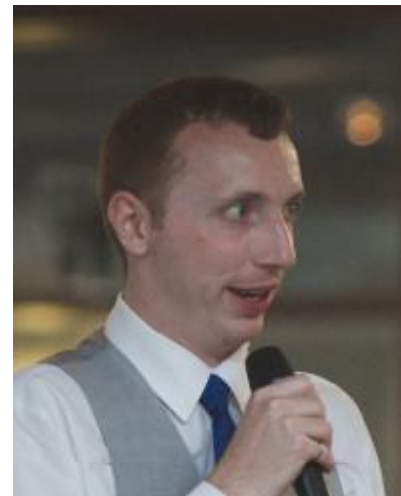
[imple-Example](#)

2. JINLINE

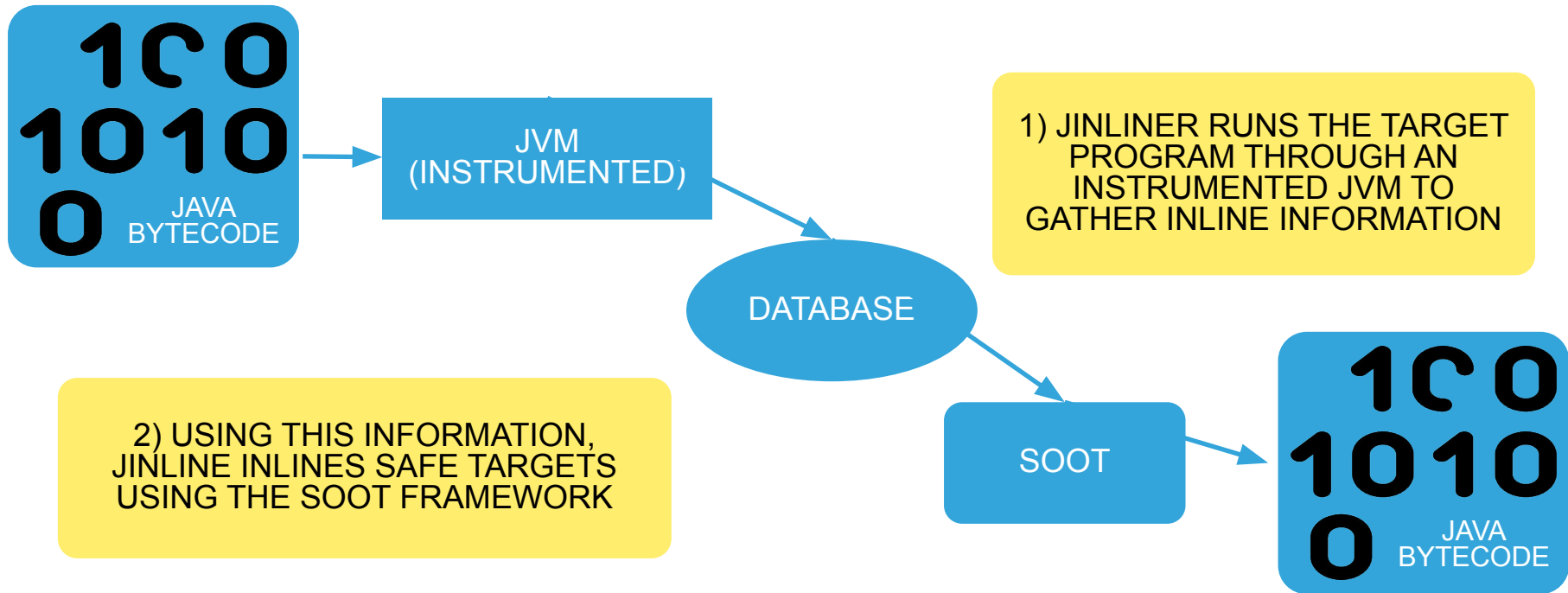
INLINE-BASED STATIC DELAYERING

Instructor: Jon Eyolfson

Jon Eyolfson is a Postdoctoral scholar at the University of California, Los Angeles. His background is mix of static and dynamic analysis with empirical studies. His current interests are trying to leverage machine learning for software systems.



2. JINLINE: INLINE-BASED STATIC DELAYERING



JInline Basics

- ▶ Dynamic Analysis Tool
- ▶ Uses User Written Test Cases to:
 - ▶ Exercise Callsites
 - ▶ Inlines “Important” Callsites
- ▶ Synergistically improve debloating with the other tools in the pipeline

SECTION 4.1: “MAVENWRAPPER” USING JINLINE

- ▶ Run the following command:
 - ▶ `./jdebloat.py run jinline --csv=tutorial`
- ▶ The JDebloa framework will only run JInline and print out the debloating result as follows:

```
=====
                          Debloating Stats:
=====
Using debloating tool(s): jinline
Benchmark ssss:
  Size before debloating: 91499
  Size after  debloating: 74941
  Size reduction: 18.10%
  Total test cases before debloating: 19
  Total test cases after  debloating: 19, (19 successes, 0 failures)
```

JInline Basics: Inlining

```
void printPersonName() {  
    Student student = new Student();  
    student.printName();  
}
```

```
class Student {  
    void printName() {  
        System.out.println("Hello student");  
    }  
}
```

JInline Basics: Inlining

```
void printPersonName() {  
    Student student = new Student();  
    student.printName();  
}
```

One possible Target
Only

```
class Student {  
    void printName() {  
        System.out.println("Hello student");  
    }  
}
```


JInline Basics: Inlining

```
void printPersonName() {  
    Student student = new Student();  
    System.out.println("Hello student");  
}
```

One possible Target
Only

```
class Student {  
    void printName() {  
        System.out.println("Hello student");  
    }  
}
```

JInline Basics: Polymorphism

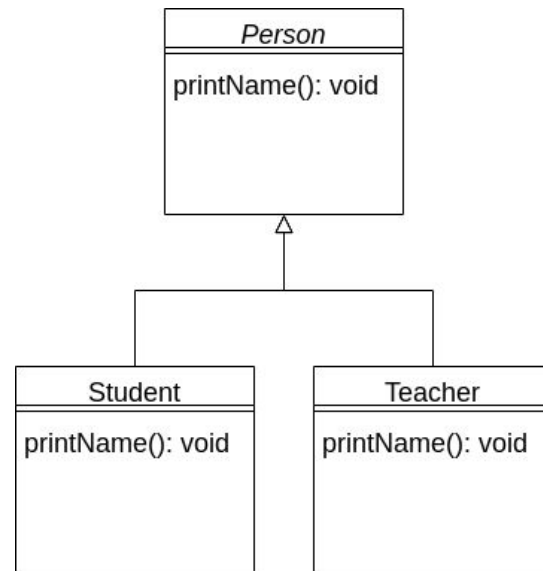
```
void printPersonName(bool cond) {  
    Person person = null;  
    if (cond)  
        person = new Student();  
    else  
        person = new Teacher();  
  
    person.printName();  
}
```

JInline Basics: Polymorphism

```
void printPersonName(bool cond)
{
    Person person = null;
    if (cond)
        person = new Student();
    else
        person = new Teacher();

    person.printName();
}
```

Class Hierarchy

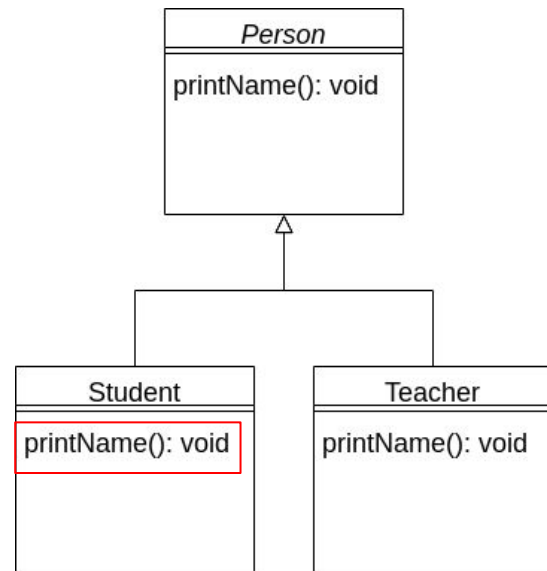


JInline Basics: Polymorphism

```
void printPersonName(bool cond)
{
    Person person = null;
    if (true)
        person = new Student();
    else
        person = new Teacher();

    person.printName();
}
```

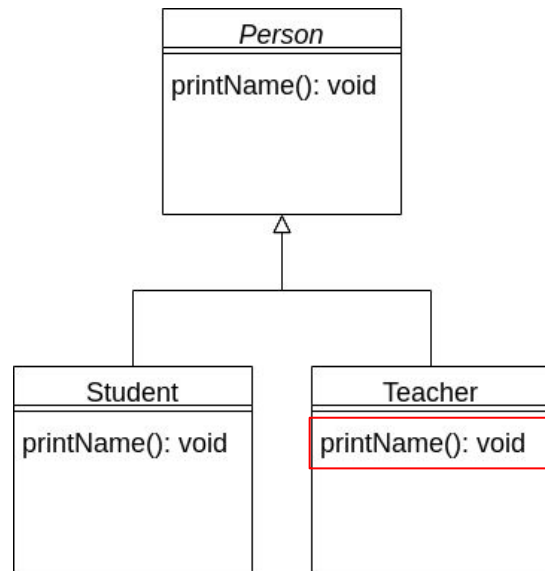
Class Hierarchy



JInline Basics: Polymorphism

```
void printPersonName(bool cond)
{
    Person person = null;
    if (false)
        person = new Student();
    else
        person = new Teacher();
    person.printName();
}
```

Class Hierarchy



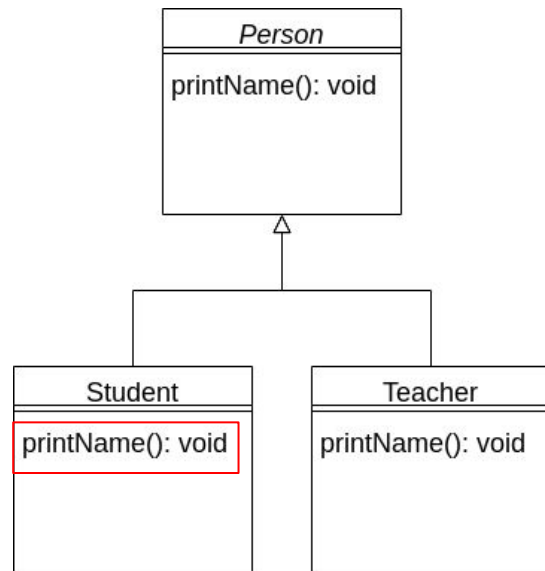
JInline Basics: Polymorphism

- Resolution Done at Runtime

```
void printPersonName(bool cond)
{
    Person person = null;
    if (true)
        person = new Student();
    else
        person = new Teacher();

    person.printName();
}
```

Class Hierarchy



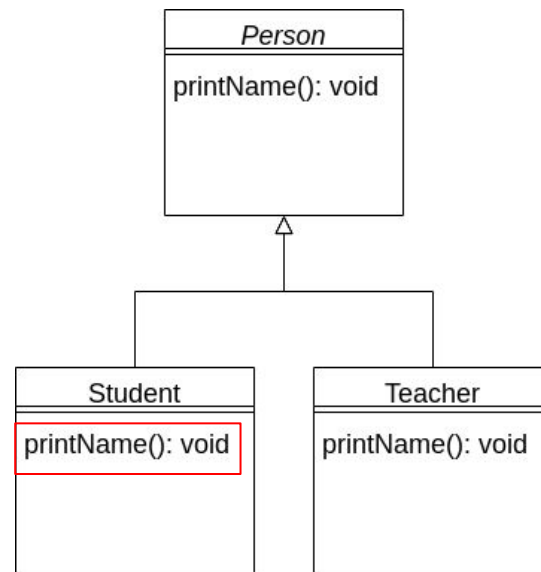
JInline Basics: Polymorphism

- Resolution Done at Runtime
- No way to statically debloat program

```
void printPersonName(bool cond)
{
    Person person = null;
    if (cond)
        person = new Student();
    else
        person = new Teacher();

    person.printName();
}
```

Class Hierarchy

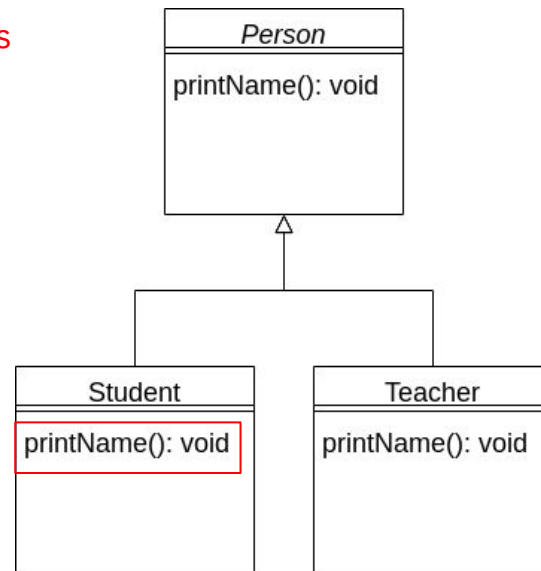


JInline Basics: Polymorphism

- Resolution Done at Runtime
- No way to statically debloat program
- **JInline exercises test cases to exploit inlining opportunities**

```
void printPersonName(bool cond)
{
    Person person = null;
    if (cond)
        person = new Student();
    else
        person = new Teacher();
    person.printName();
}
```

Class Hierarchy

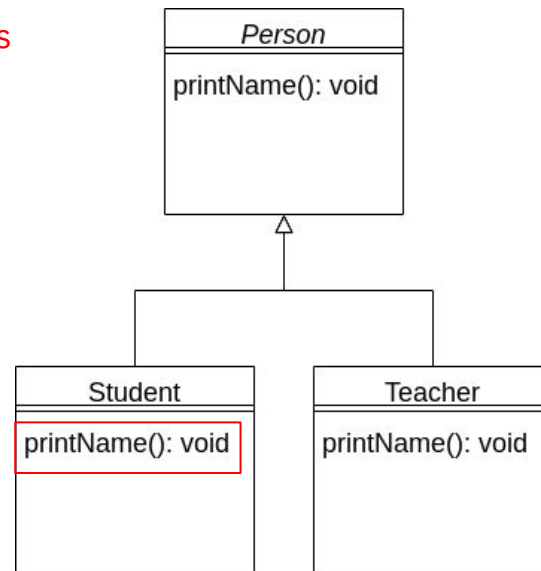


JInline Basics: Polymorphism

- Resolution Done at Runtime
- No way to statically debloat program
- **JInline exercises test cases to exploit inlining opportunities**

```
void printPersonName(bool cond)
{
    Person person = null;
    if (cond)
        person = new Student();
    else
        person = new Teacher();
    person.printName();
}
```

Class Hierarchy



JInline Basics: Polymorphism

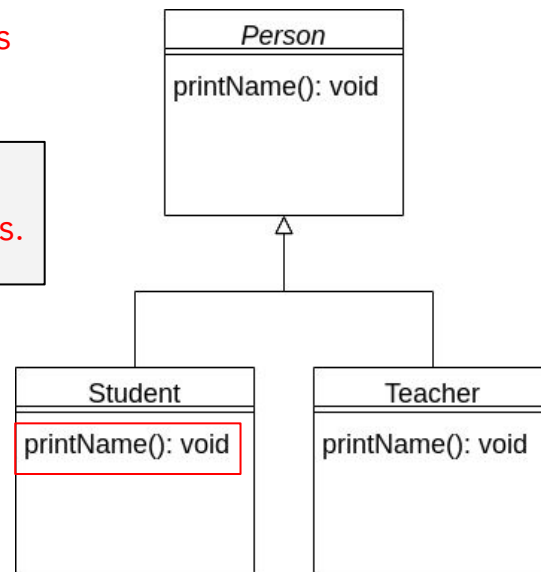
- Resolution Done at Runtime
- No way to statically debloat program
- **JInline exercises test cases to exploit inlining opportunities**

```
void printPersonName(bool cond)
{
    Person person = null;
    if (true)
        person = new Student();
    else
        person = new Teacher();

    person.printName();
}
```

cond == true
In ALL test cases.

Class Hierarchy



JInline Basics: Polymorphism

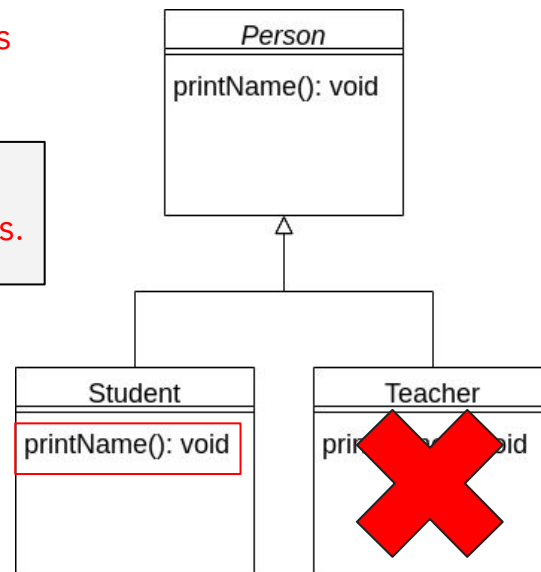
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- No way to statically debloat program
- **JInline exercises test cases to exploit inlining opportunities**

```
void printPersonName(bool cond)
{
    Person person = null;
    if (true)
        person = new Student();
    else
        person = new Teacher();

    person.printName();
}
```

cond == true
In ALL test cases.

Class Hierarchy



SECTION 4.2: “HELLOWORLD” USING JINLINE

- ▶ Simple example present under examples/jinline-test
- ▶ Two Source folders:
 - ▶ Application/src/main/
 - ▶ Library/src/main/java/edu/ucla/cs/onr/test/

SECTION 4.2: “HELLOWORLD” USING JINLINE

Application/src/main/Application.java

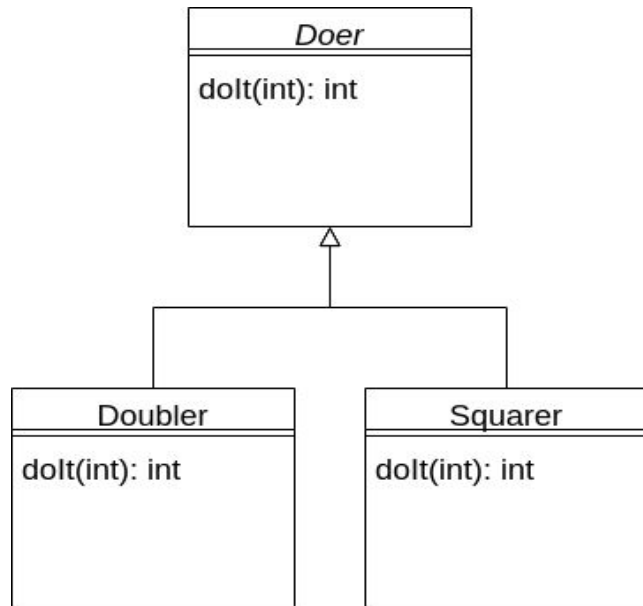
```
public static int doubleOrSquare(int val,
boolean isDouble) {
    Doer doer = null;
    if (isDouble) {
        doer = new Doubler();
        ...
    } else {
        doer = new Squarer();
        ...
    }
    return doer.doIt(val);
}
```

For more details, refer to Section 4.2 in our tutorial: <http://debloating.cs.ucla.edu/debloat/SSSS20.html#42-Run-JInline-on-a-Simple-Example>

SECTION 4.2: “HELLOWORLD” USING JINLINE

Application/src/main/Application.java

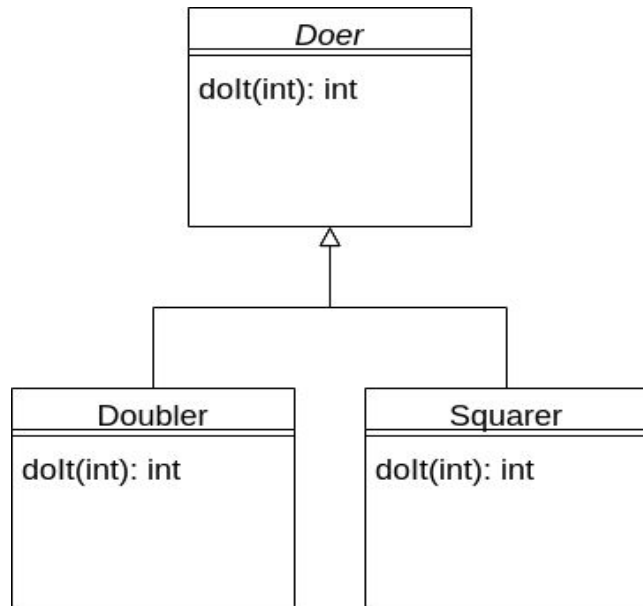
```
public static int doubleOrSquare(int val,
boolean isDouble) {
    Doer doer = null;
    if (isDouble) {
        doer = new Doubler();
        ...
    } else {
        doer = new Squarer();
        ...
    }
    return doer.doIt(val);
}
```



SECTION 4.2: “HELLOWORLD” USING JINLINE

Application/src/main/Application.java

```
public static int doubleOrSquare(int val,
boolean isDouble) {
    Doer doer = null;
    if (isDouble) {
        doer = new Doubler();
        ...
    } else {
        doer = new Squarer();
        ...
    }
    return doer.doIt(val);
}
```

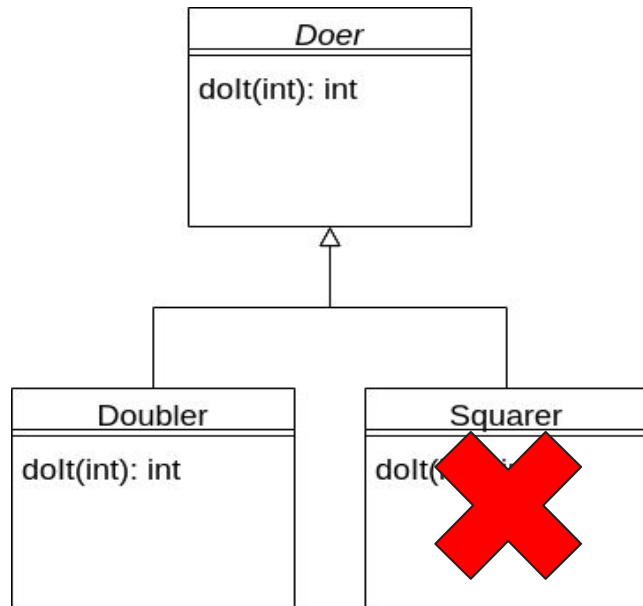


SECTION 4.2: “HELLOWORLD” USING JINLINE

Application/src/main/Application.java

```
public static int doubleOrSquare(int val,  
boolean isDouble) {  
    Doer doer = null;  
    if (true) {  
        doer = new Doubler();  
        ...  
    } else {  
        doer = new Squarer();  
        ...  
    }  
    return doer.doIt(val);  
}
```

isDouble == True
Exercised by
Testcase



SECTION 4.2: “HELLOWORLD” USING JINLINE

Before JInline

```
public static int doubleOrSquare(int,  
boolean);  
  
    ...  
    ...  
64: iload_0  
65: invokevirtual  
68: istore_3  
69: iload_3  
70: ireturn
```

After JInline

```
public static int doubleOrSquare(int,  
boolean);  
  
    ...  
    ...  
50: iconst_2  
51: imul  
52: istore_0  
53: goto 56  
56: iload_0  
57: ireturn
```

SECTION 4.2: “HELLOWORLD” USING JINLINE

Before JInline

```
public static int doubleOrSquare(int,  
boolean);  
    ...  
    ...  
64: iload_0  
65: invokevirtual  
68: istore_3  
69: iload_3  
70: ireturn
```

After JInline

```
public static int doubleOrSquare(int,  
boolean);  
    ...  
    ...  
50: iconst_2  
51: imul  
52: istore_0  
53: goto 56  
56: iload_0  
57: ireturn
```

SECTION 4.2: “HELLOWORLD” USING JINLINE

- ▶ Run `./jdebloat.py run jinline --benchmark=jinline-test`
- ▶ Output in `output/jinline-test/initial+jinline`
- ▶ To see the inlined callsite, follow the link at the bottom of this slide

3. JREDUCE

DELTA DEBUGGING, DEPENDENCY-AWARE REDUCTION

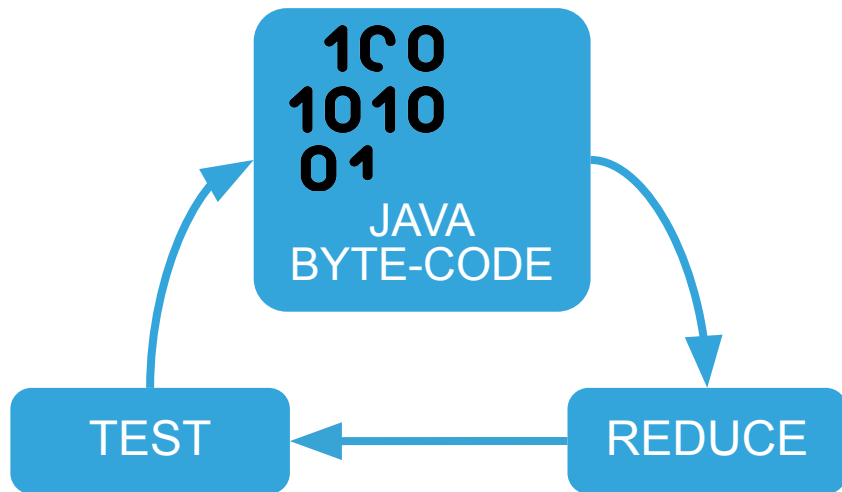
Instructor: Christian Kalhauge

Christian Kalhauge is a fifth-year PhD student at UCLA. His primary focus is on the interplay of static and dynamic analyses, bugs in concurrent programs, and automatic reporting bugs in tools that work on Java ByteCode.



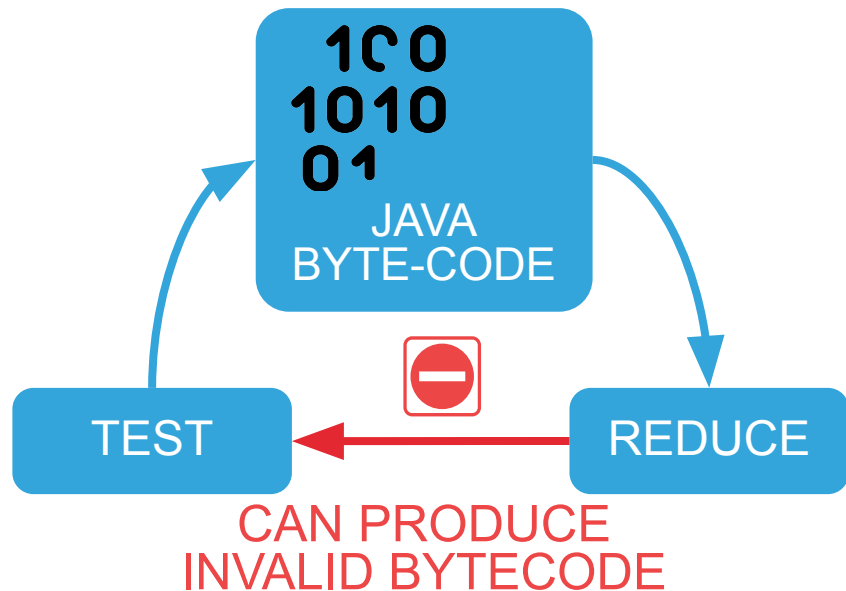
3. JREDUCE: INPUT REDUCTION

- ▶ Subtractive instead of Additive.
- ▶ Delta-Debugging as a Debloater:
Consider the program as input to the test-cases.
- ▶ Remove classes while ensuring that the test-cases still succeed.

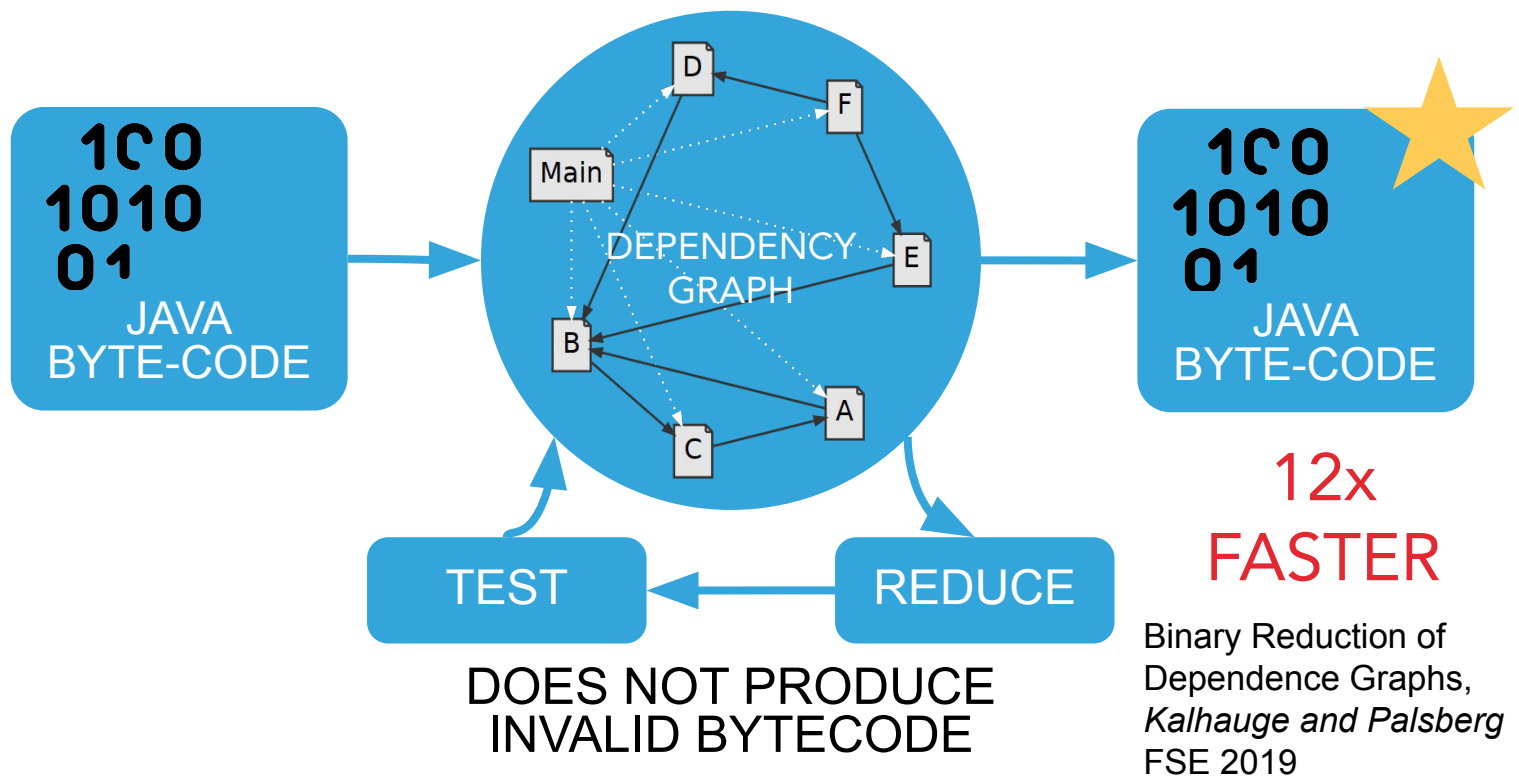


3. JREDUCE: INPUT REDUCTION

- ▶ Subtractive instead of Additive.
- ▶ Delta-Debugging as a Debloater:
Consider the program as input to the test-cases.
- ▶ Remove classes while ensuring that the test-cases still succeed.
- ▶ Not all choices of classes are valid programs!



3. JREDUCE: INPUT REDUCTION



SECTION 5.1: “MAVENWRAPPER” USING JREDUCE

- ▶ Run the following command:
 - ▶ `./jdebloat.py run jreduce --csv=tutorial`
- ▶ The JDebloat framework will only run JReduce and print out the debloating result as follows:

```
=====
                          Debloating Stats:
=====
Using debloating tool(s): jreduce
Benchmark ssss:
  Size before debloating: 91499
  Size after  debloating: 30586
  Size reduction: 66.57%
  Total test cases before debloating: 19
  Total test cases after  debloating: 19, (19 successes, 0 failures)
```


SECTION 5.2: “JREDUCE-TEST” USING JREDUCE

- ▶ Simple example present under `examples/jreduce-test`
- ▶ The main code in `src/main/java/` contains seven classes:
 - ▶ A.java B.java C.java D.java E.java F.java Main.java

SECTION 5.2: “JREDUCE-TEST” USING JREDUCE

- ▶ Simple example present under `examples/jreduce-test`
- ▶ The main code in `src/main/java/` contains seven classes:
 - ▶ A.java B.java C.java D.java E.java F.java Main.java
- ▶ Goal, to reduce the program while preserving the output:

```
$ java -cp target/classes Main A  
Hello, A!
```

SECTION 5.2: “JREDUCE-TEST” USING JREDUCE

- ▶ The problem: Main contain Reflection.

```
System.out.println(classloader.loadClass(args[0]).newInstance());
```

SECTION 5.2: “JREDUCE-TEST” USING JREDUCE

- ▶ The problem: Main contain Reflection.

```
System.out.println(classloader.loadClass(args[0]).newInstance());
```

- ▶ Running the program with another input print the `toString` of that Class:

```
$ java -cp target/classes Main D  
Hello, D!
```

SECTION 5.2: “JREDUCE-TEST” USING JREDUCE

- ▶ Input Reduction: Reduces an input program while maintaining the behaviour.

```
$ jreduce -o reduced target/classes/ -- java -cp {} Main A
```

```
...
```

SECTION 5.2: “JREDUCE-TEST” USING JREDUCE

- ▶ Input Reduction: Reduces an input program while maintaining the behaviour.

```
$ jreduce -o reduced target/classes/ -- java -cp {} Main A  
...
```

- ▶ It runs `java -cp {} Main A` 9 times to figure out the minimal program:

```
$ ls reduced  
A.class B.class C.class Main.class
```

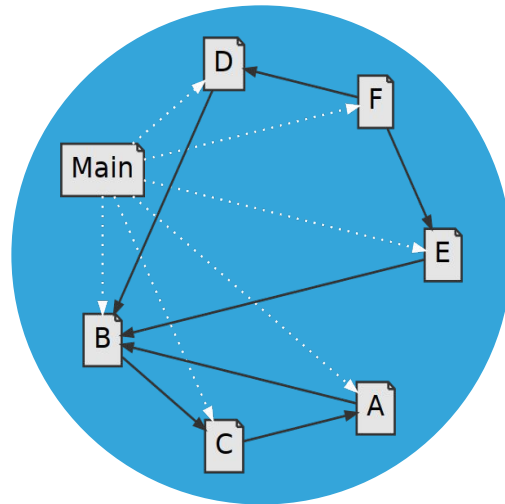
```
$ java -cp reduced Main A  
Hello, A!
```

SECTION 5.2: “JREDUCE-TEST” USING JREDUCE

- ▶ 9 iterations is fast! dadmin uses 22 to reduce to an invalid program!

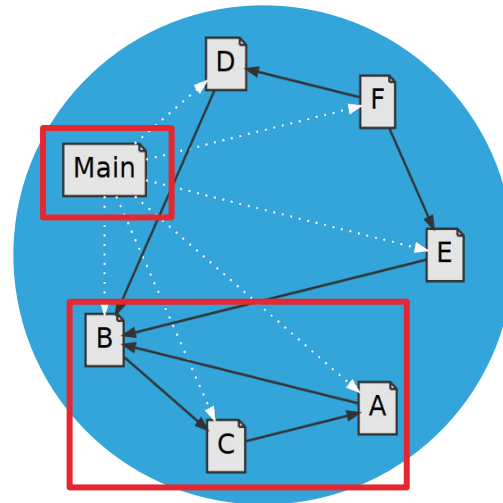
SECTION 5.2: “JREDUCE-TEST” USING JREDUCE

- ▶ 9 iterations is fast! dadmin uses 22 to reduce to an **invalid** program!
- ▶ We are faster because we model the validity of the program using a graph.



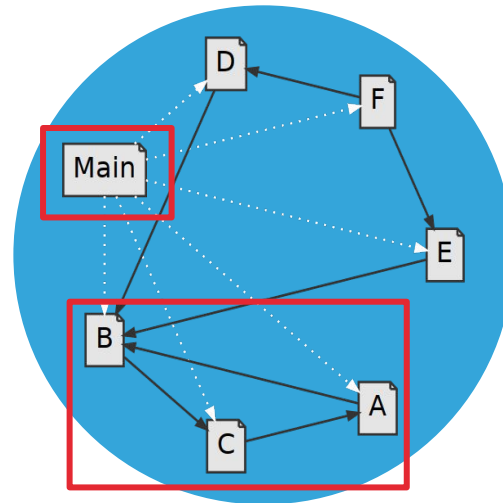
SECTION 5.2: “JREDUCE-TEST” USING JREDUCE

- ▶ 9 iterations is fast! dadmin uses 22 to reduce to an **invalid** program!
- ▶ We are faster because we model the validity of the program using a graph.
- ▶ Each closure is a valid program: our final program contains **two**.

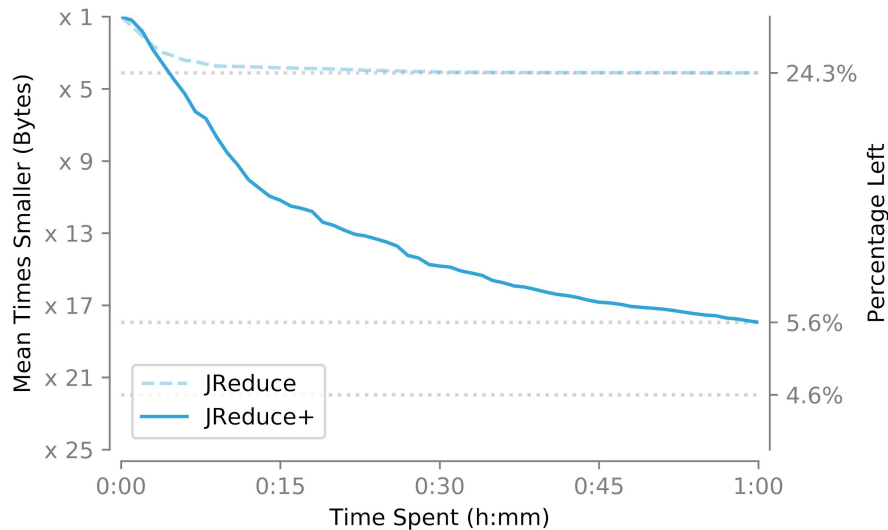
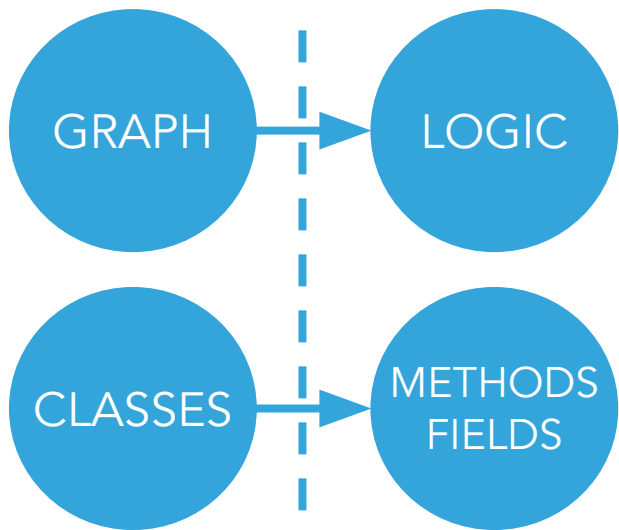


SECTION 5.2: “JREDUCE-TEST” USING JREDUCE

- ▶ 9 iterations is fast! ddmin uses 22 to reduce to an *invalid* program!
- ▶ We are faster because we model the validity of the program using a graph.
- ▶ Each closure is a valid program: our final program contains *two*.
- ▶ Scales: $O(\text{\#final-closures} * \log \text{\#classes})$ vs ddmin $O(\text{\#classes}^2)$



3. JREDUCE+: LOGICAL INPUT REDUCTION



INTEGRATED EVALUATION OF 3 TOOLS

- ▶ JReduce achieves 12x speed up on 100 large java projects in the NJR repository, compared to delta debugging [FSE 2019]
- ▶ JShrink achieves reduction of up to 47% and on average 14% on 22 maven-based applications from Github using BigQuery API. [FSE 2020]
- ▶ Accounting for dynamic language features in JShrink is indeed crucial to ensure behavior preservation for debloated software—reducing 98% of test failures incurred by a purely static equivalent, Jax, and 84% for ProGuard [FSE 2020]

Maven Wrapper Results

- ▶ Switch back and show that jinline -> jshrink -> jreduce ran

SYNERGY EVALUATION

JDEBLOAT

JREDUCE

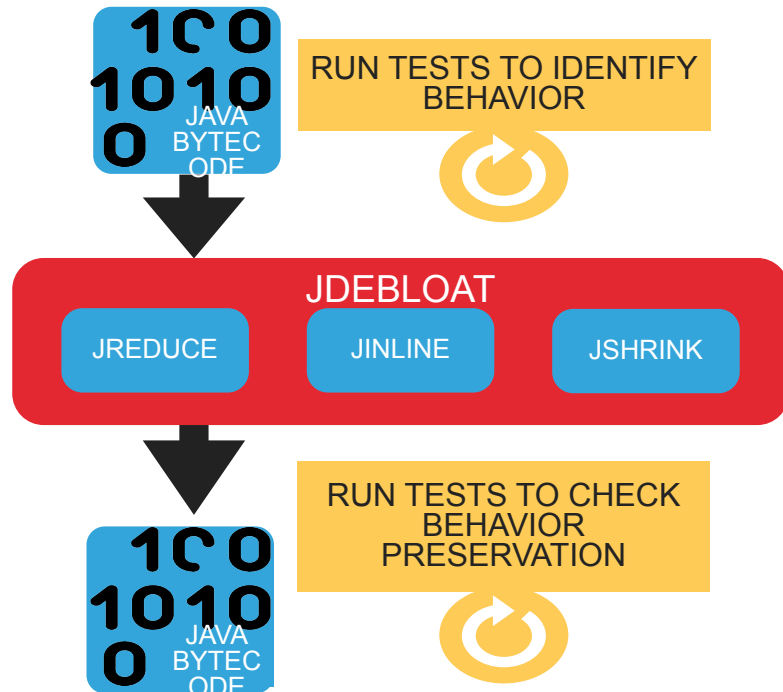
JINLINE

JSHRINK

Order	Mean Size Reduction (%)	Median Size Reduction (%)
jreduce	40.2%	30.4%
jinline	14.6%	18.1%
jshrink	11.4%	3.1%
jinline+jshrink+jreduce	49.9%	30.3%

CONCLUSIONS

- ▶ We have developed three Java byte-code transformation tools with the goal to de-bloat and de-layer.
- ▶ JReduce, JShrink, and JInline *integrated together* can achieve 49.9% size reduction
- ▶ Lessons learned: Accounting for type safety and dynamic call *dependences* in a clever manner is important for test behavior preservation.
- ▶ Supporting *modern Java features* using dynamic profiling required significant engineering work.



PUBLICATIONS (1)

Christian Gram Kalhauge and Jens Palsberg, Binary Reduction of Dependency Graphs, ACM SIGSOFT International Symposium on the Foundations of Software Engineering, FSE 2019.

Bobby Bruce, Tianyi Zhang, Jaspreet Arora, Guoqing Harry Xu, Miryung Kim, JShrink: In-depth Investigation into Debloating Modern Java Applications, ACM SIGSOFT International Symposium on the Foundations of Software Engineering, FSE '20

Konner Macias, Mihir Mathur, Bobby R. Bruce, Tianyi Zhang, Miryung Kim, WebJShrink: A Web Service for Debloating Java Bytecode

PUBLICATIONS (2)

Gerenuk: Thin Computation over Big Native Data using Speculative Program Transformation, SOSP'19

Niijima: Sound and Automated Computation Consolidation for Efficient Multilingual Data-Parallel Pipelines, SOSP'19

PerfDebug: Performance Debugging of Computation Skew in Dataflow Systems, SoCC'19

Grapple: A Graph System for Static Finite-State Property Checking of Large-Scale Systems Code, EuroSys'19

Panthera: Holistic Memory Management for Big Data Processing over Hybrid Memories, PLDI'19

An Empirical Study of Common Challenges in Developing Deep Learning Applications, ISSRE'19

PUBLICATIONS (3)

White-Box Testing of Big Data Analytics with Complex User-Defined Functions, ESEC/FSE '19

A Formalization of Java's Concurrent Access Modes, OOPSLA'19.

What is Decidable about Gradual Types? POPL'20.

Enabling Data-Driven API Design with Community Usage Data: A Need-Finding Study, CHI'20

HeteroRefactor: Refactoring for Heterogeneous Computing with FPGA, ICSE'20

Low-Overhead Deadlock Prediction, ICSE'20.

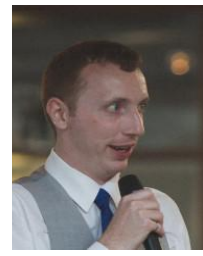
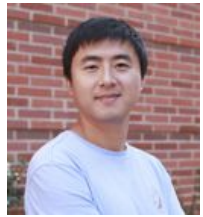
Is Neuron Coverage a Meaningful Measure for Testing Deep Neural Networks? ESEC/FSE '20

OPEN SOURCE & PUBLIC ARTIFACTS

- ▶ JDebloat Download and Manual:
- ▶ <http://debloating.cs.ucla.edu/debloat/index.html>
- ▶ JShrink code, manual and datasets:
<https://doi.org/10.6084/m9.figshare.12435542> (FSE 2020 artefact badge)
- ▶ JReduce code, manual and datasets:
<https://dl.acm.org/doi/10.5281/zenodo.3262201/full/> (FSE 2019 artifact badge)
- ▶ Internal Evaluation by CMU / SEI: <https://github.com/tpcp-project/jdebloat>



JDEBLOAT: JAVA BYTECODE DE-BLOATING AND DE-LAYERING



HANDS-ON TRIAL: MEDIUM “MAVENWRAPPER” USING JINLINE

- ▶ Show the code before
- ▶ Add a call graph diagram. Contrast dynamic and static call
- ▶ After static inlining results: show the byte code and decompiled code

HANDS-ON TRIAL: **HARD** “JUNIT” USING JREDUCE

- ▶ Create a hello world program with call dependency, run code
- ▶ Show the code before / Run Tests
- ▶ After delta debugging results: show the byte code and decompiled code
- ▶ Show the size reduction in numbers
- ▶ Describe your evaluation results from FSE 2019 in aggregate

1 JSHRINK (A): UNUSED METHOD REMOVAL

```
class A{
    public A(){ }

    public String method_1(){
        return "A_String";
    }
}

class B extends A{

    public String foo = "foo";
    public String bar = "bar";

    public static void main(String[] args){
        B b = new B();

        System.out.println(b.method_1());
        System.out.println(b.method_2());
    }

    public B(){
        super();
    }

    public String method_2(){
        return this.foo;
    }

    public String method_3(){
        return this.bar;
    }
}
```



UNUSED
METHOD
REMOVAL

1 JSHRINK (A): UNUSED METHOD REMOVAL

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    }

    public B(){
        super();
    }

    public String method_2(){
        return this.foo;
    }

    public String method_3(){
        return this.bar;
    }
}
```

Entry Point



UNUSED
METHOD
REMOVAL

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        System.out.println(b.method_1());
        System.out.println(b.method_2());
    }

    public B(){
        super();
    }

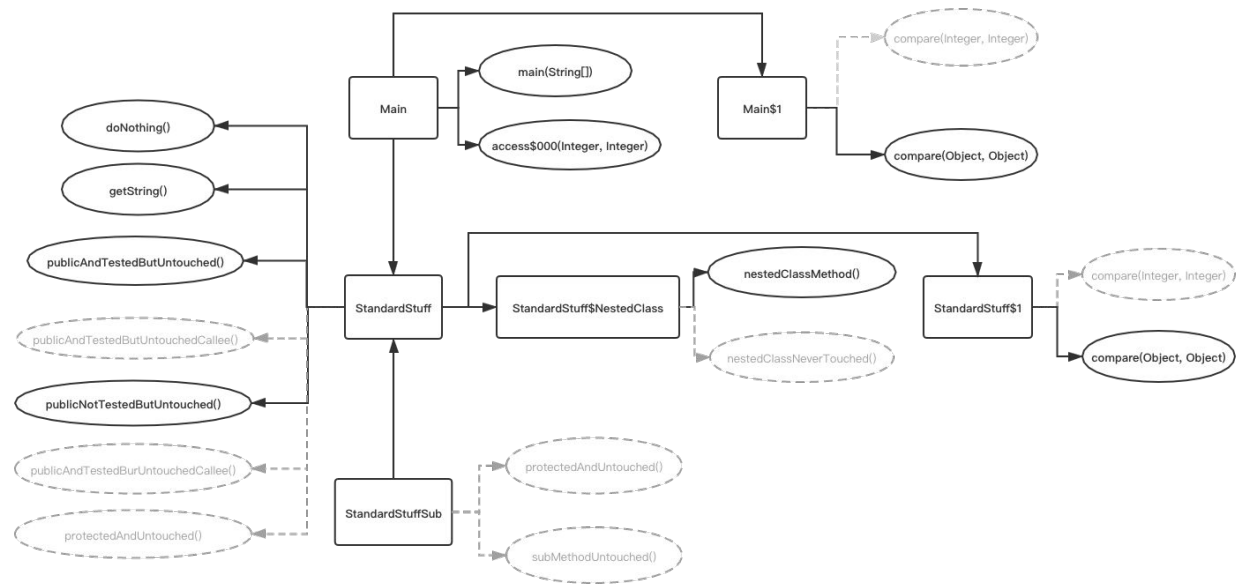
    public String method_2(){
        return this.foo;
    }

    public String method_3(){
        return this.bar;
    }
}
```



UNUSED
METHOD
REMOVAL

HANDS-ON TRIAL: EASY “HELLOWORLD” USING JSHRINK



HANDS-ON TRIAL: MEDIUM “MAVENWRAPPER” USING JSHRINK

- ▶ Run the following command:
 - ▶ `./jdebloat.py run jshrink --csv=tutorial --benchmark=ssss`
- ▶ The JDebloat framework will only run JShrink and print out the debloating result as follows:

```
=====
                          Debloating Stats:
=====
Using debloating tool(s): jshrink
Benchmark ssss:
  Size before debloating: 91499
  Size after  debloating: 91499
  Size reduction: 0.00%
  Total test cases before debloating: 19
  Total test cases after  debloating: 19, (19 successes, 0 failures)
```

TECHNICAL DETAIL EVALUATION RESULT

- ▶ While we are waiting the debloating results (~15 minute), we will discuss the results on security attack surface removal in the next slides.

REDUCE SECURITY ATTACK SURFACES

- ▶ De-serialization attacks craft a payload of serialized Java classes (i.e., gadgets), which executes arbitrary commands during deserialization.
- ▶ Ysoserial creates payloads to exploit 31 gadget chains in JDK and popular Java libraries. Ysoserial: <https://github.com/frohoff/ysoserial>
- ▶ Running our gadget-chain analysis, we detect two gadget chains in “dubbokeeper”. Both gadget chains involve unsafe classes and methods in imported libraries from Spring Framework. All gadget chains are removed after JShrink’s de-bloating.
- ▶ Comparison: Jax and JRed both removed the gadget chain but ProGuard removed only one of the two.

JShrink Basics

- ▶ Two key concepts
 - ▶ Call Graph
 - ▶ Java Reflection
- ▶ Let's look at some simple examples.