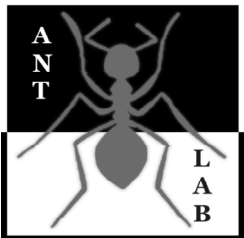


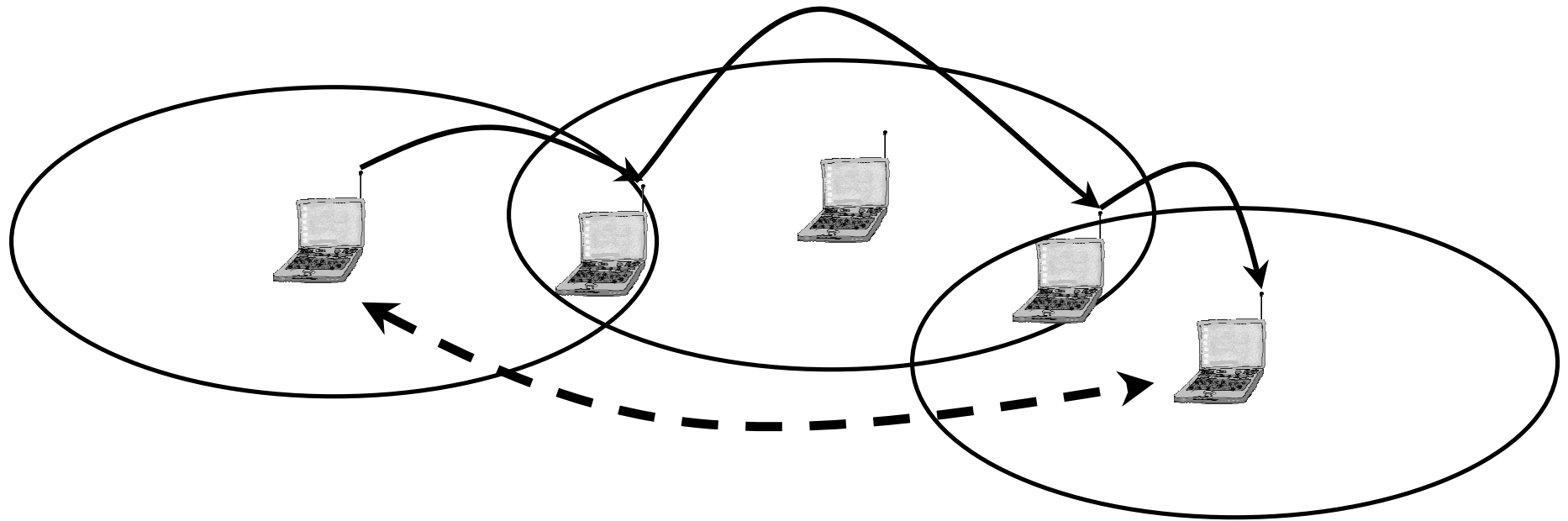
ADHOC – MAC : a new, flexible and reliable MAC architecture for ad-hoc networks

F. Borgonovo, A. Capone, M. Cesana, L. Fratta

*Dipartimento Elettronica e Informazione
Politecnico di Milano*

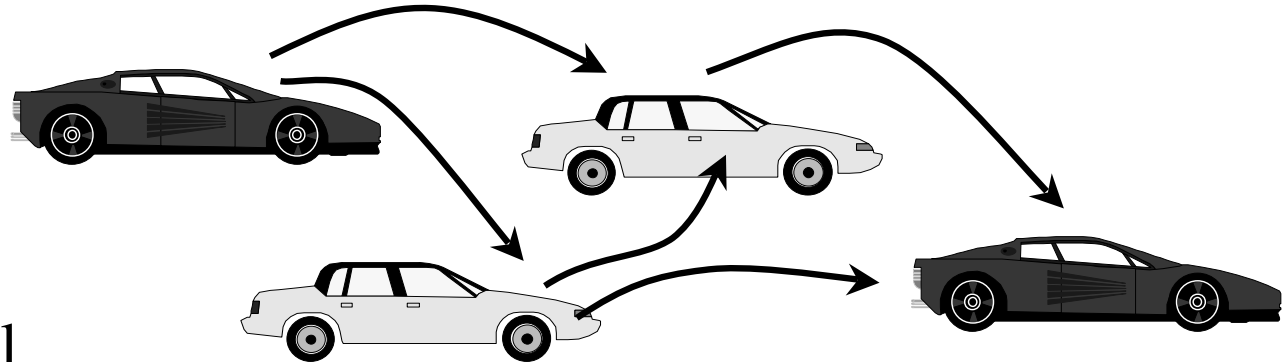


Ad-Hoc Networks



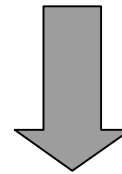
- No fixed infrastructure
- Limited propagation range
- Need for terminal relaying/routing

Inter-vehicles ad-hoc Networks

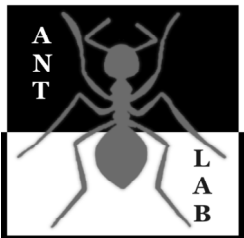


- Traffic control
- Entertainment
- Internet access

Speed poses stringent requirements

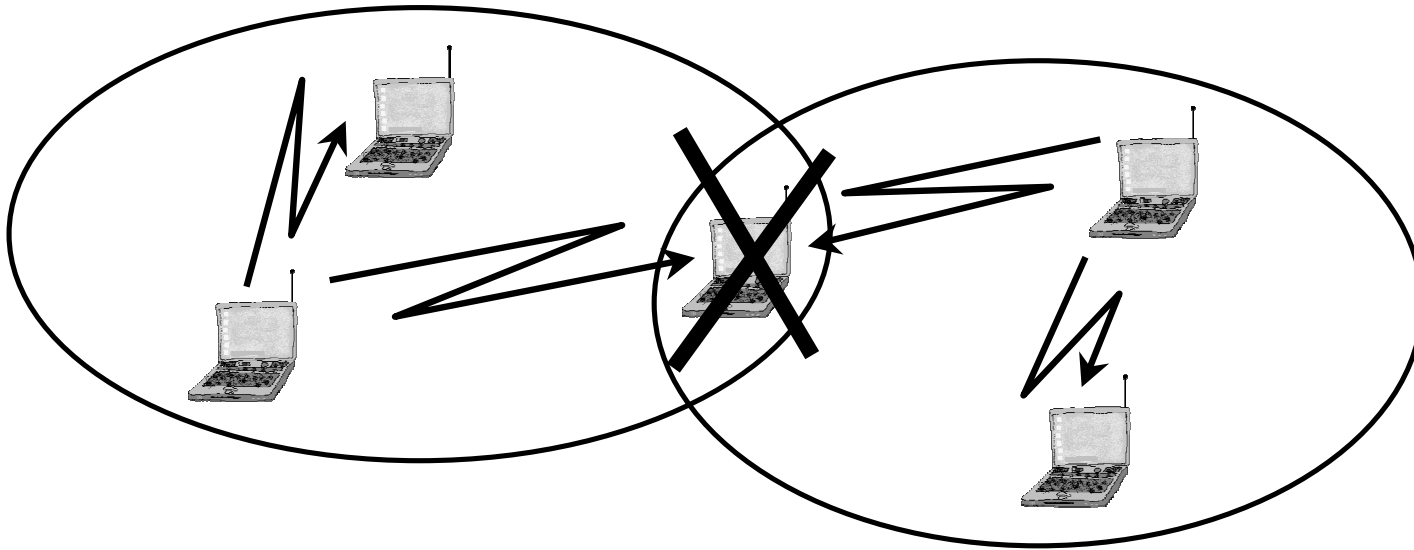


No centralized operation



MAC problem: Hidden terminal

not completely solved by IEEE 802.11(CSCA)

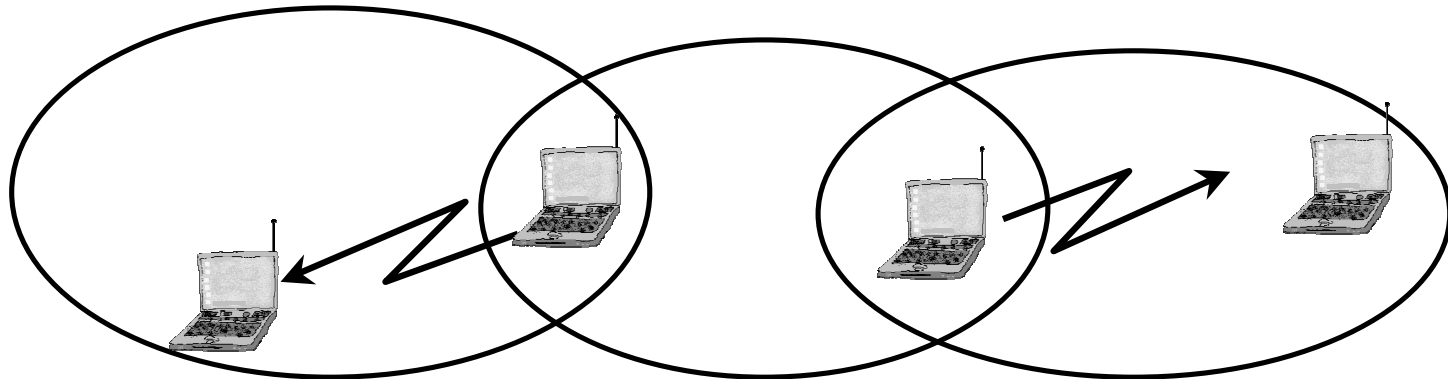


Impact on :

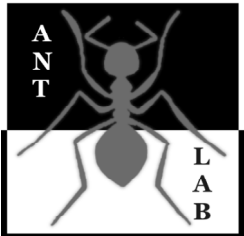
- radio access
- local broadcast

MAC problems: exposed terminal

unsolved by IEEE 802.11 (RQS/CLS)

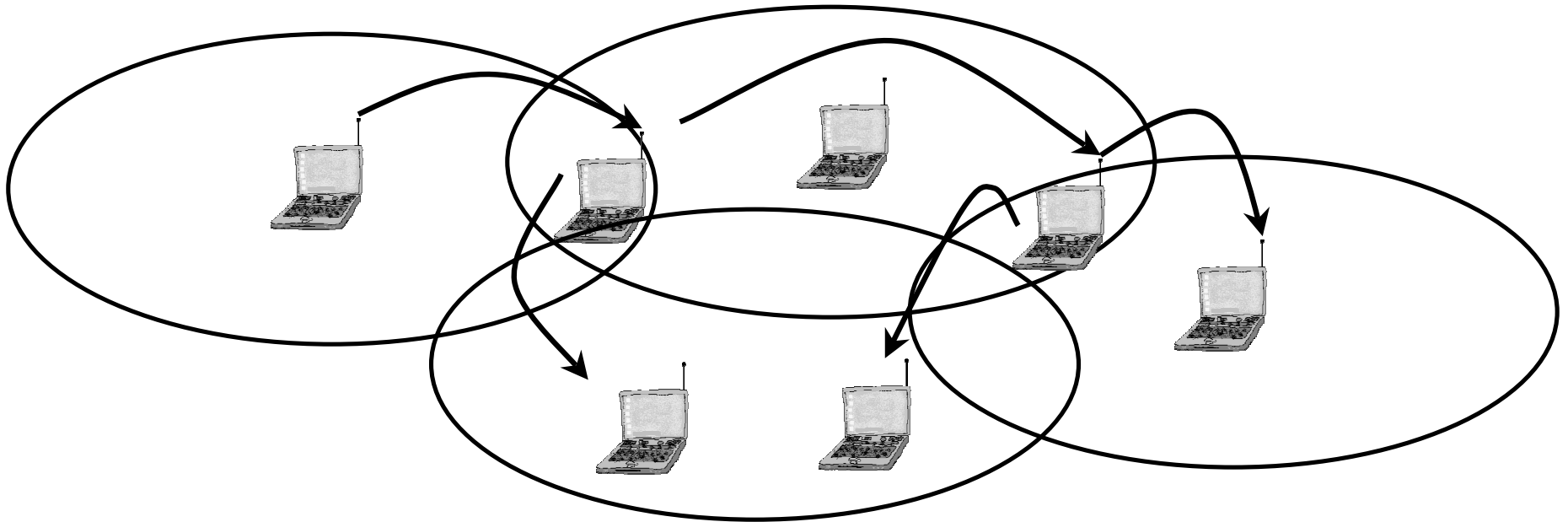


Impact on efficiency since parallel transmissions can be prevented

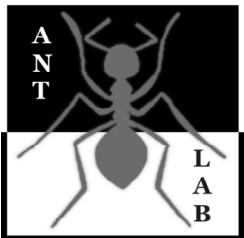


MAC problems: broadcast service

how to choose bridges

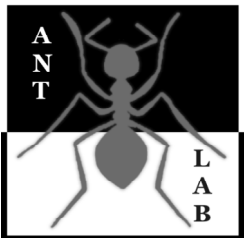


Tree-based protocols not applicable due to dynamic topology
Flooding highly inefficient with high degree of connectivity
(n transmissions instead of 1)



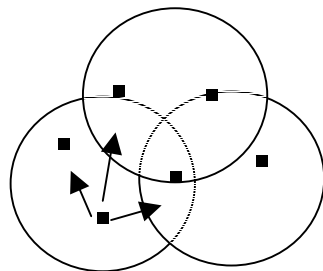
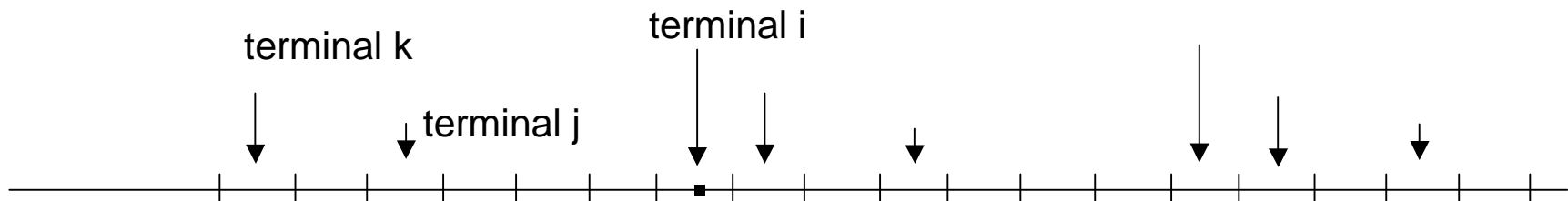
ADHOC MAC

- **Features:**
 - Layer two connectivity information
 - Access to a reliable single-hop broadcast
 - QoS support for different applications
 - Efficient point-to-point communication (parallel transmissions)
 - Efficient multi-hop broadcast

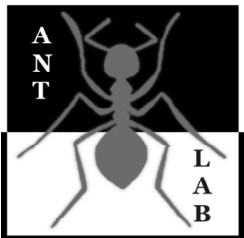


ADHOC MAC

- Time slotted channel (eg, using GPS time synch)
- Basic Channel (BCH)
 - Each active terminal owns a slot (Basic Channel)
 - It periodically transmits channel status information in it
 - Slots are grouped into virtual frames (VF) of length N
 - Transmissions are received by all terminals within one hop range



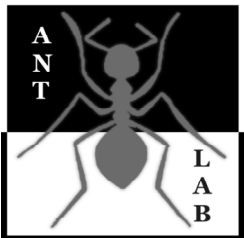
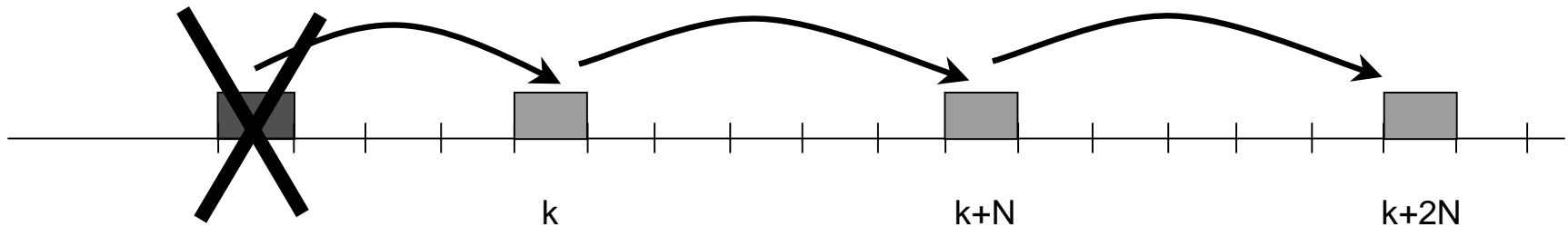
BCH is established using the
Reliable Reservation ALOHA protocol



Reservation ALOHA

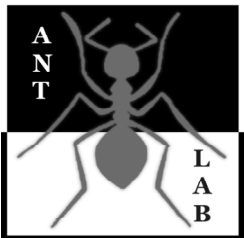
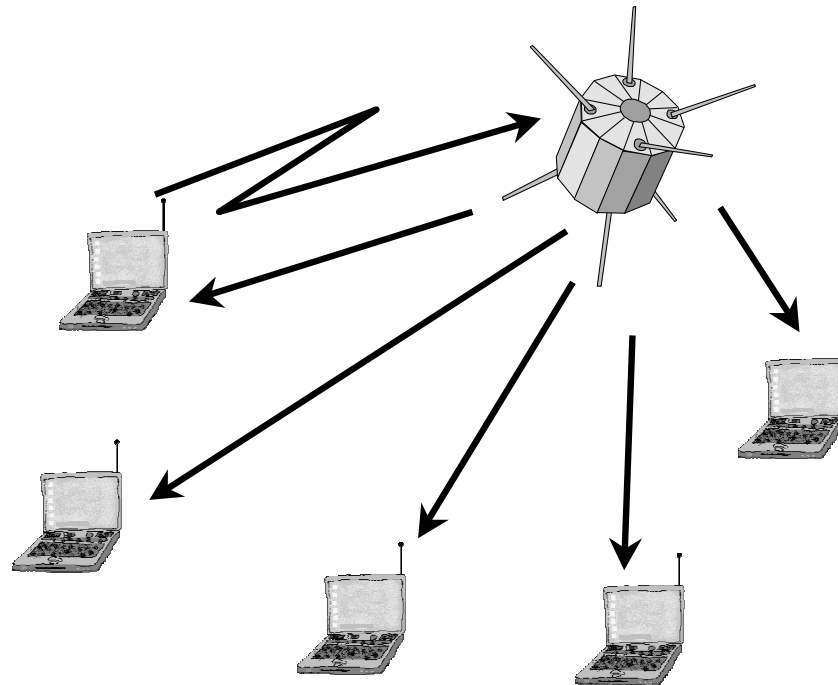
a distributed way to establish TDMA channels

a slot successfully captured is periodically reserved (every N slots) until released



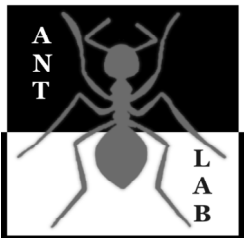
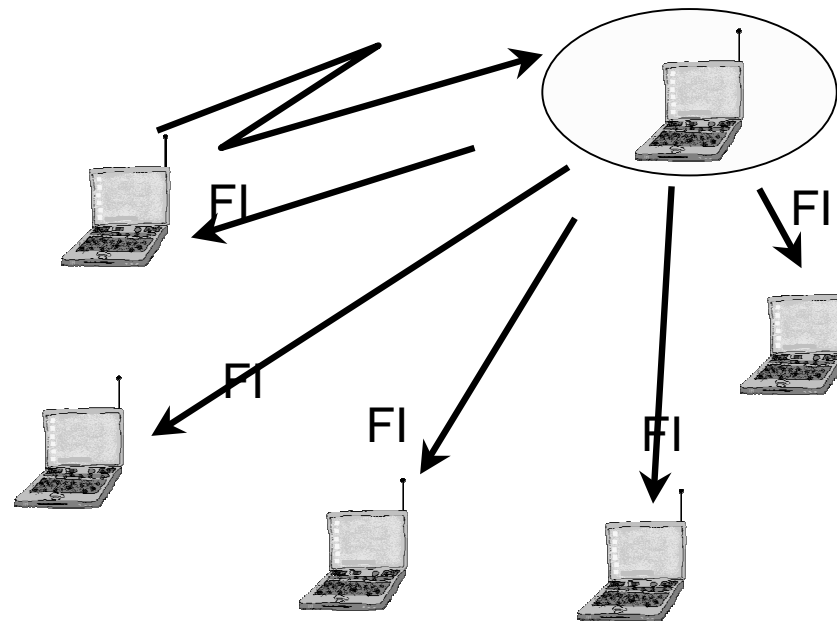
Reservation ALOHA

needs a centralized radio environment with central station feedback, so that all terminals “see” the same slot status: busy, free, collided



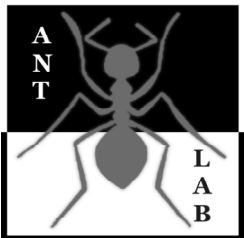
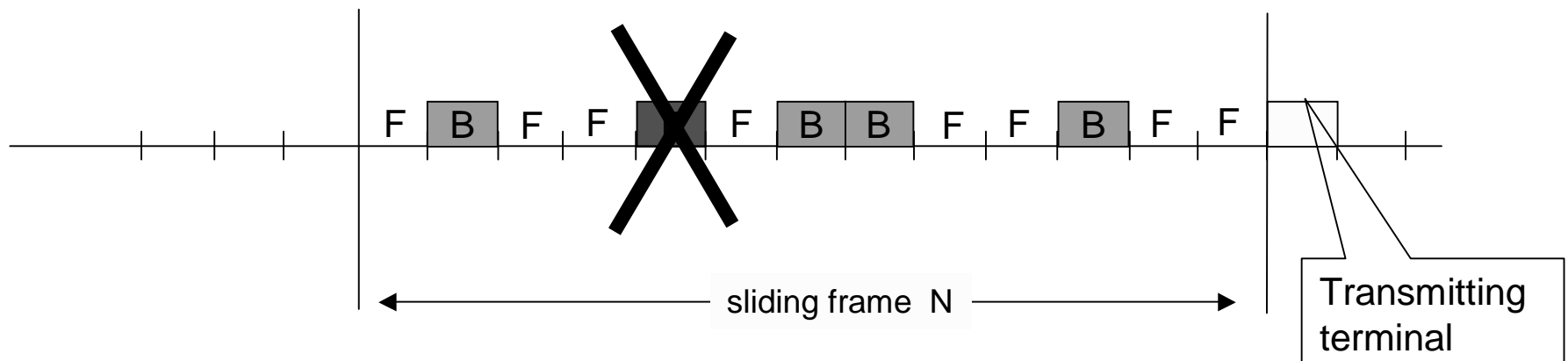
Reliable Reservation ALOHA

- operates in a distributed radio environment
- each terminal propagates slot status information (Frame Information) using BCH

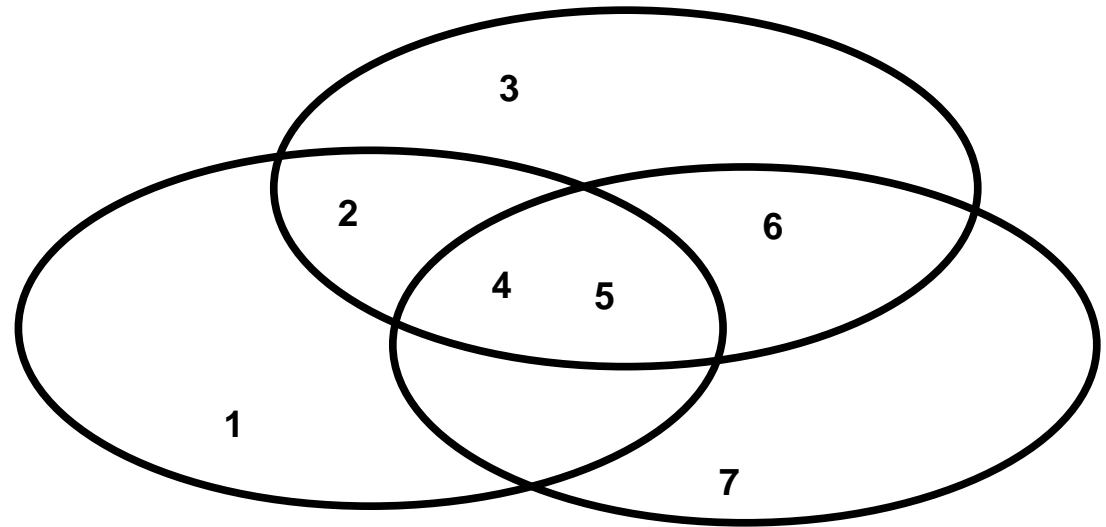


Reliable Reservation ALOHA

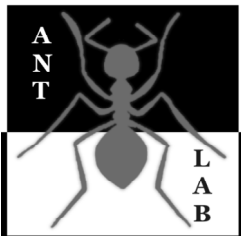
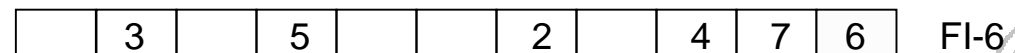
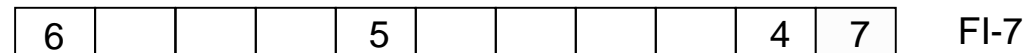
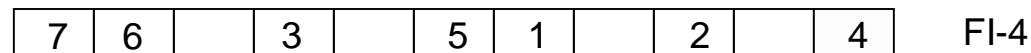
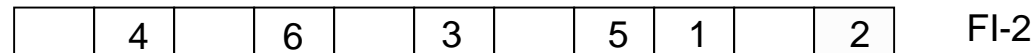
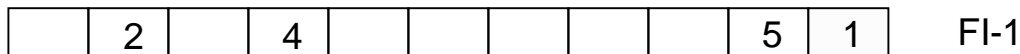
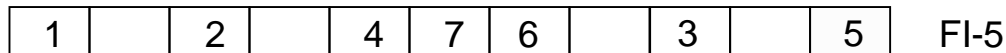
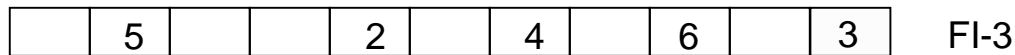
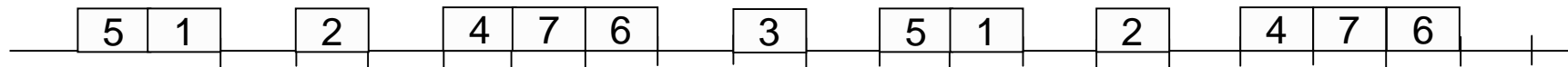
- all active terminals transmit the **Frame Information** every N slots (within the virtual frame)
- FI specifies the status of the previous N slots (in the Sliding Virtual Frame) as observed by the terminal
 - BUSY correct transmission
 - FREE no transmission or collision



RR-ALOHA: Frame Information



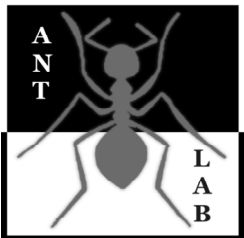
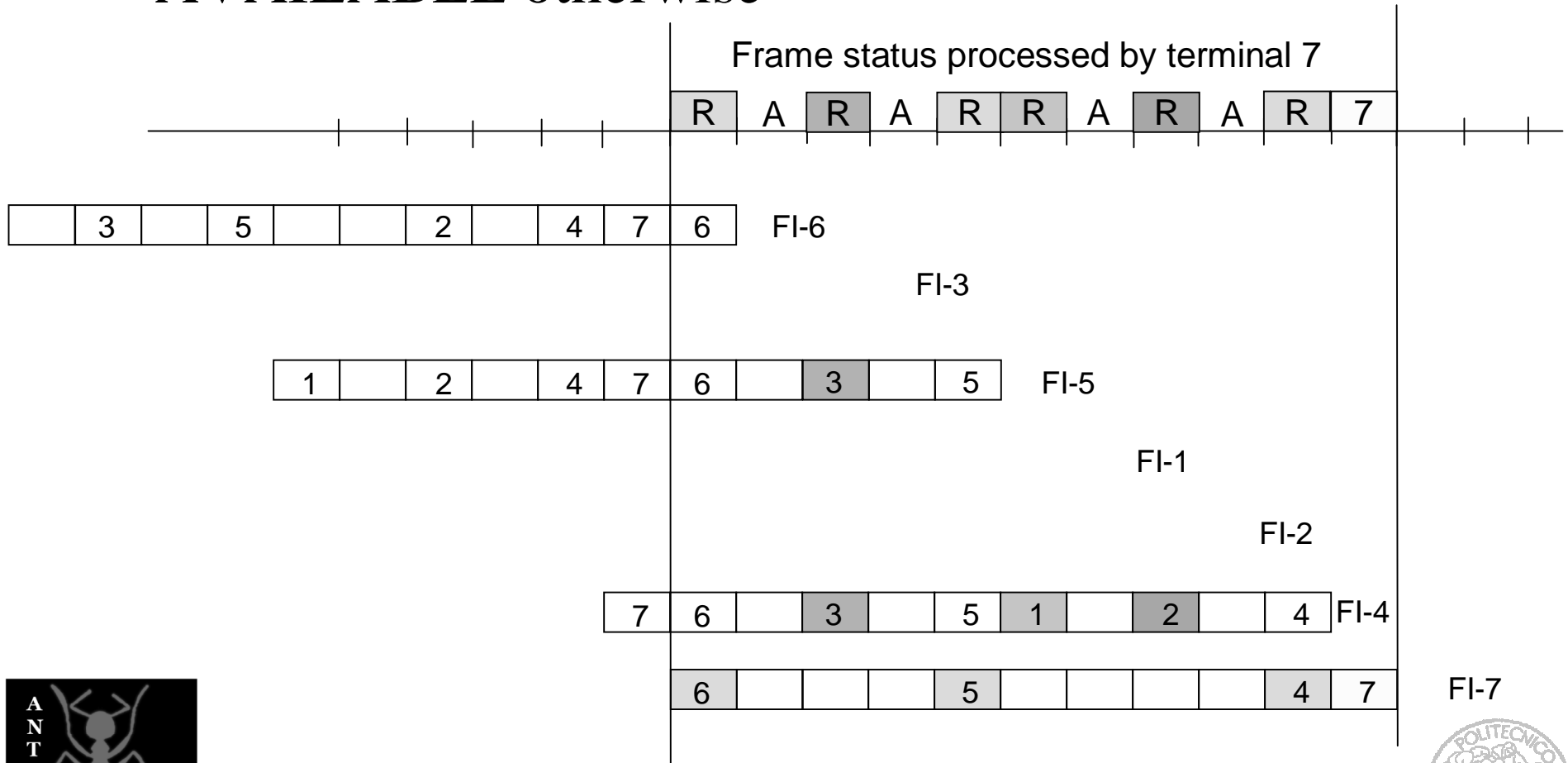
Transmissions



RR-ALOHA : slot status

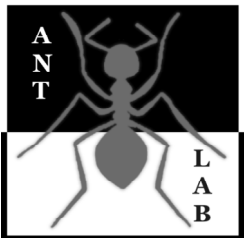
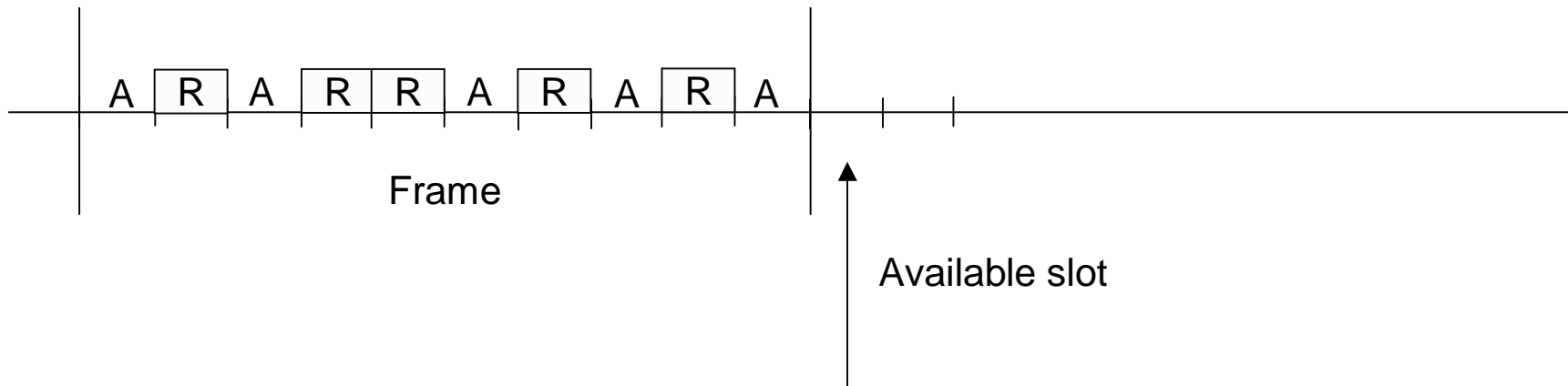
RESERVED if at least one FI says “BUSY”

AVAILABLE otherwise



RR-ALOHA : access

- AVAILABLE slots can be used:
 - by a new active terminal (as in R-ALOHA)
 - by an already active terminal to increase its transmission bandwidth
- No Hidden-Terminal problem

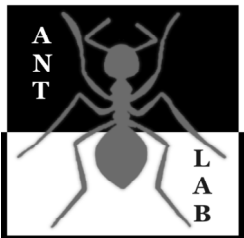
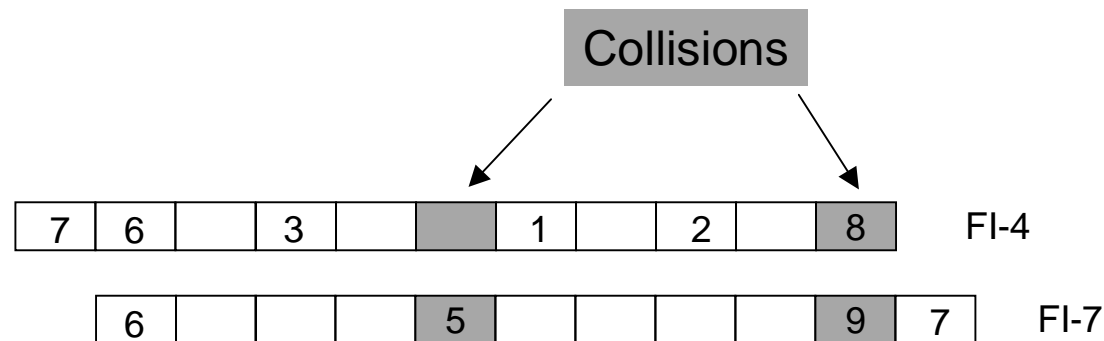


RR-ALOHA : access

The ID of the slot “owner” must be included in the FI

The transmission is successful if

- the slot is coded as BUSY with the same station ID in all the received FI



RR-ALOHA : access

One terminal

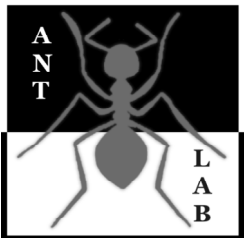
attempting access:

- All terminals in the same cluster recognize the transmission.
- All FIs will mark the slot as BUSY.
- All other terminals will receive FI with the slot marked as BUSY.
- The slot is declared RESERVED.

Multiple terminals

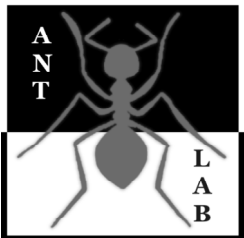
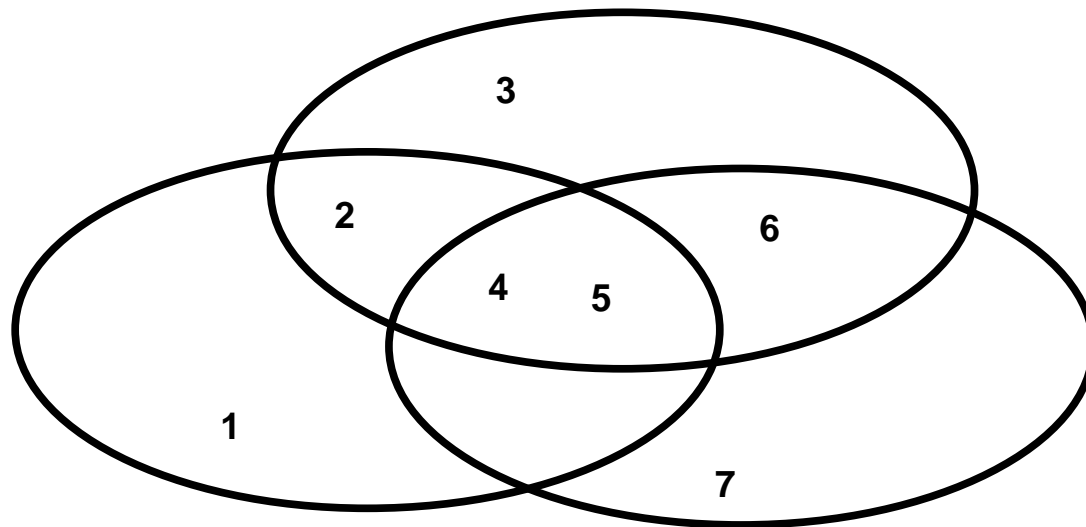
attempting access:

- Each terminal upon detecting collision leaves the slot as FREE.
- The slot remains AVAILABLE.

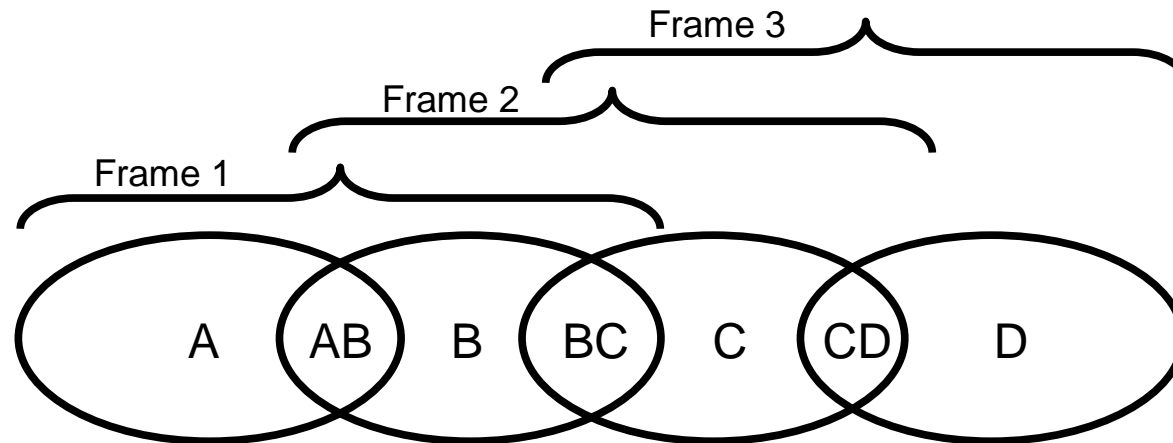


RR ALOHA : common frame

- a unique frame is established among non disjoint radio broadcast domains based on FIs transmitted by nodes in common



RR ALOHA : slot reuse



A	B	AB	A	BC	B	BC	AB	A	B	BC	A	AB
---	---	----	---	----	---	----	----	---	---	----	---	----

 Frame 1

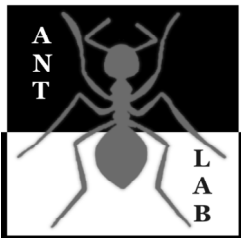
C	B	AB	C	BC	B	BC	AB	CD	B	BC	C	AB
---	---	----	---	----	---	----	----	----	---	----	---	----

 Frame 2

C	D	CD	C	BC	D	BC	D	CD	D	BC	C	CD
---	---	----	---	----	---	----	---	----	---	----	---	----

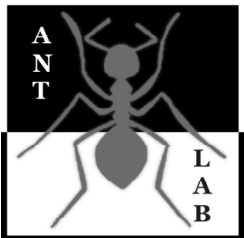
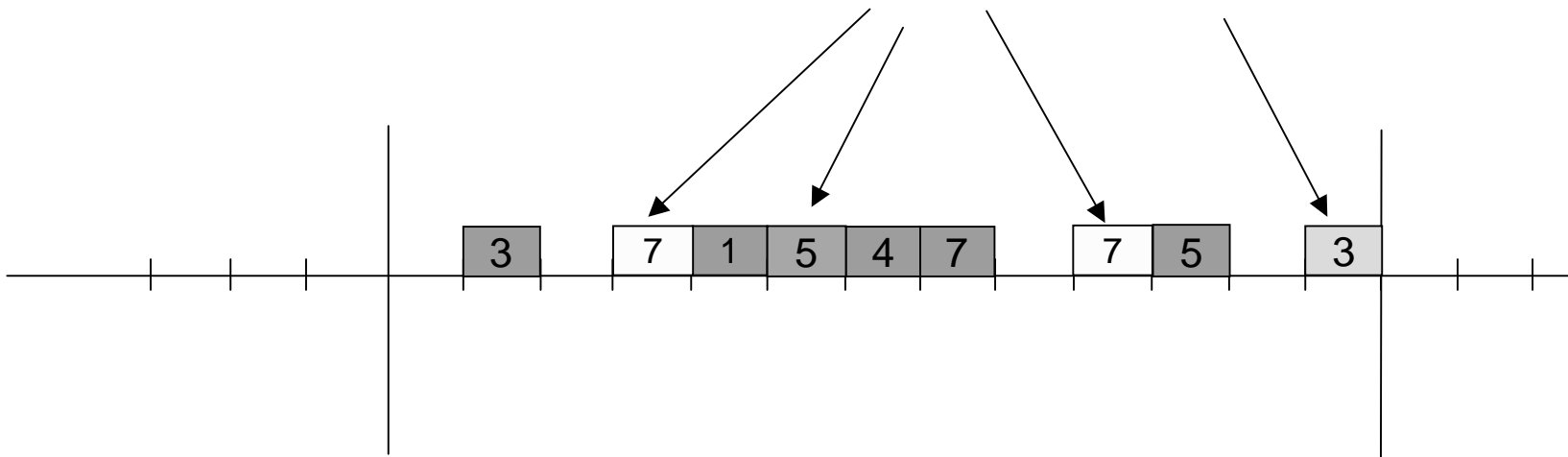
 Frame 3

23 transmissions in 13 slots



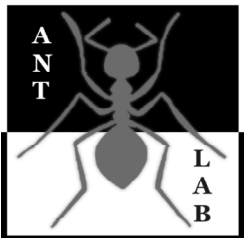
ADHOC MAC : Reserving additional bandwidth

- Each active station sets up and manages a BCH
- Payload can be transmitted in the BCH slots
- Additional available slots can be reserved for increasing transmission bandwidth (**additional channels**)



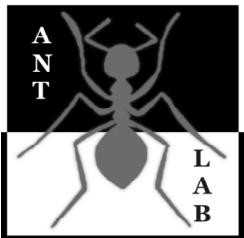
ADHOC MAC : Reserving additional bandwidth

- Using RR- ALOHA procedure on the AVAILABLE Slots
- Using established BCH.
 - New channel requests are signaled
 - Possibility of priority management
 - FI guarantees reservation collision detection

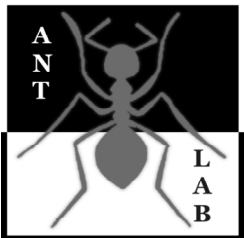
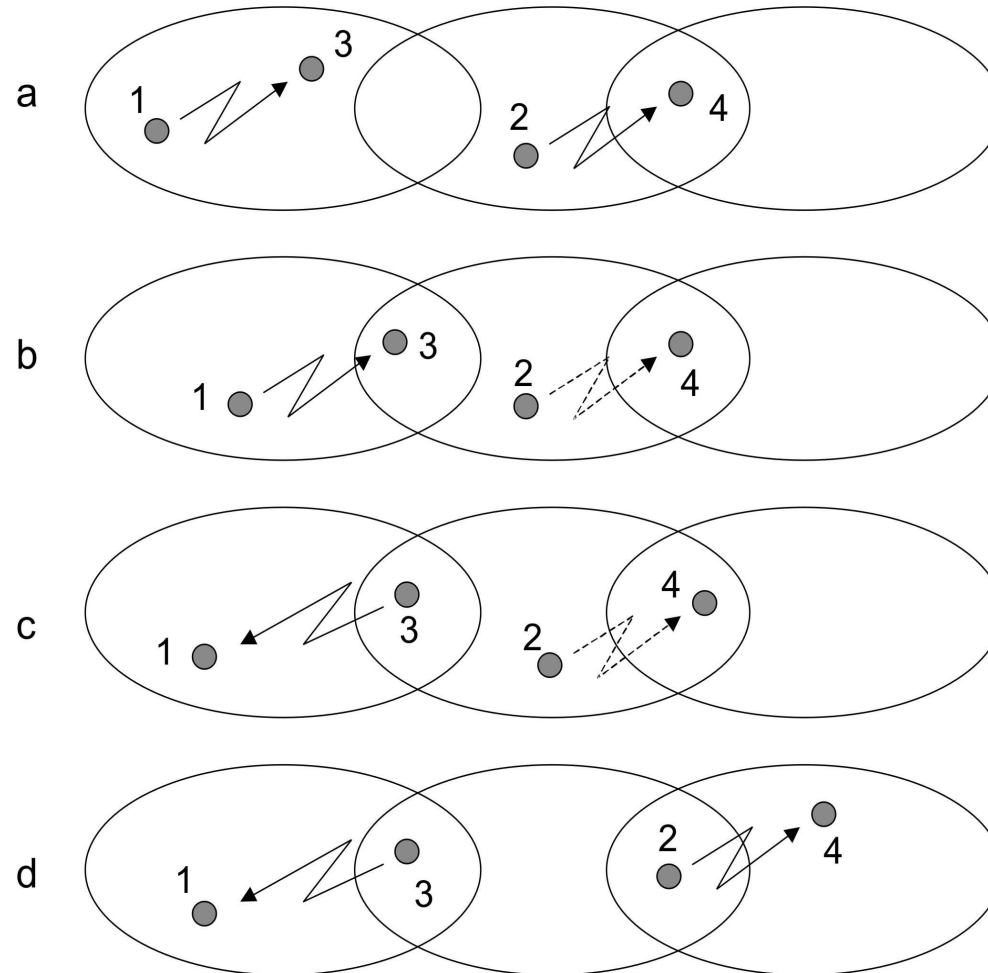


ADHOC MAC : Point-to-point channels

- To exploit slot reuse in the same or adjacent clusters (parallel transmissions)
- PTP flag is needed in the FI for each slot
- PTP flag is set by a terminal if:
 - The packet received is broadcast or
 - The packet is destined to the terminal itself
- A reserved slot can be accessed if:
 - The PTP flag is off in all received FI and
 - The FI received from the intended destination marks the slot FREE
- Due to concurrent access attempts: the transmission is successful if the slot is coded as BUSY in the FI of the destination terminal.



ADHOC MAC : Point-to-point channels



ADHOC MAC : Multi-hop Broadcast service

C_i the set of neighbors of i
 $S_i \subseteq C_i$ the subset of neighbors
 that have not received
 the broadcast packet in slot k

from FIs

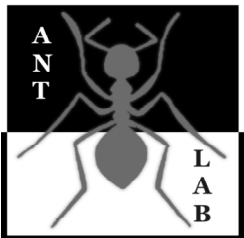
Terminal i relays the broadcast packet received in slot k if

$$|S_i| > 0$$

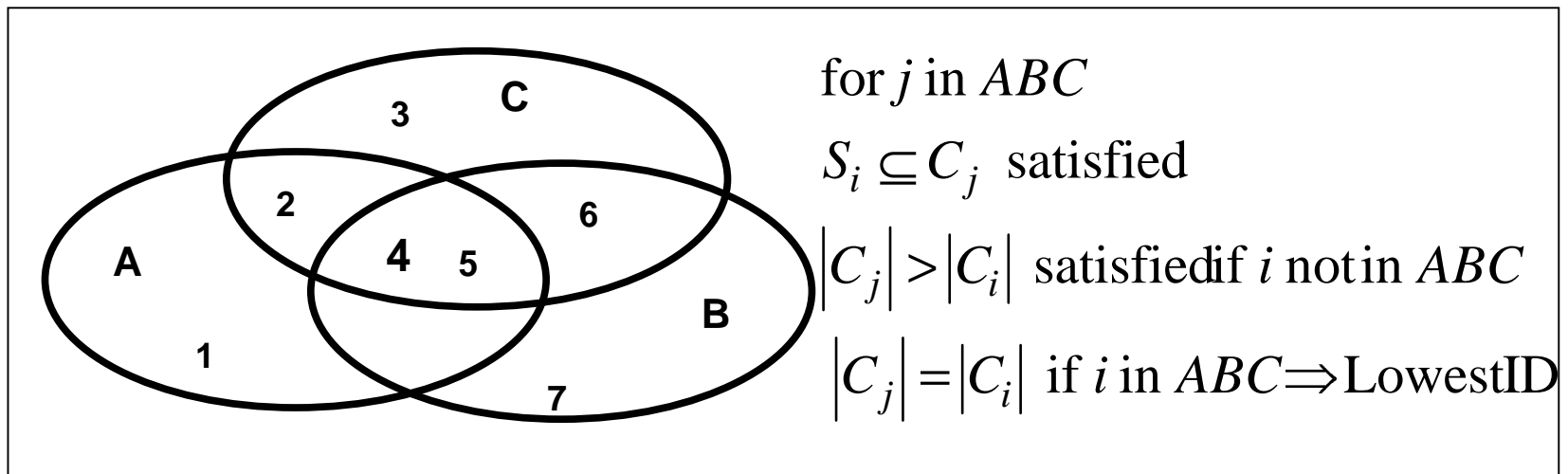
and the following condition is **not** satisfied for all j

$$S_i \subseteq C_j \text{ AND}$$

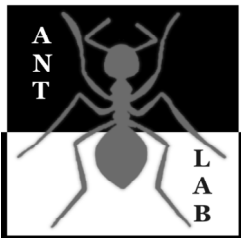
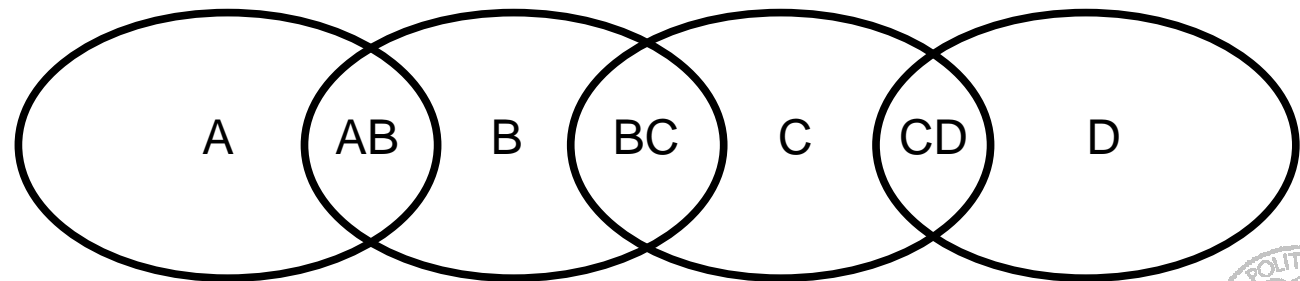
$$\left\{ |C_j| > |C_i| \text{ OR } \left\{ |C_j| = |C_i| \text{ AND } ID_j > ID_i \right\} \right\}$$



Multi-hop Broadcast mechanism



One terminal for each set AB, BC and CD is elected as relay terminal



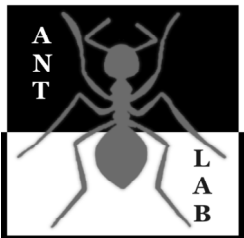
RR ALOHA PERFORMANCE

Implementation overhead

- $N \text{ slots} \geq M \text{ terminals (in the cluster)}$
- For inter-vehicles applications $M=100$ $N=200$

FI must contain:

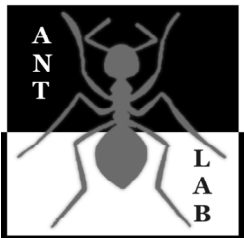
- BUSY status (1 bit)
- Terminal temporary ID (8 bits)
- Priority field (2 bits)
- PTP service flag (1 bit)
 - Overhead due to FI 2400 bits /slot
 - Overhead due to other information 100 bits/slot
 - Packet length 5000 bits
 - Payload 2500 bits/slot in BCH
 - At 10 Mbit/s frame duration 100 ms: 25kb/s in BCH
 - 5Mb/s for reservation



RR ALOHA PERFORMANCE

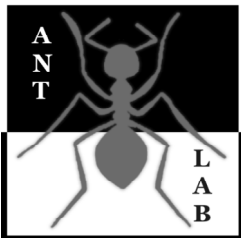
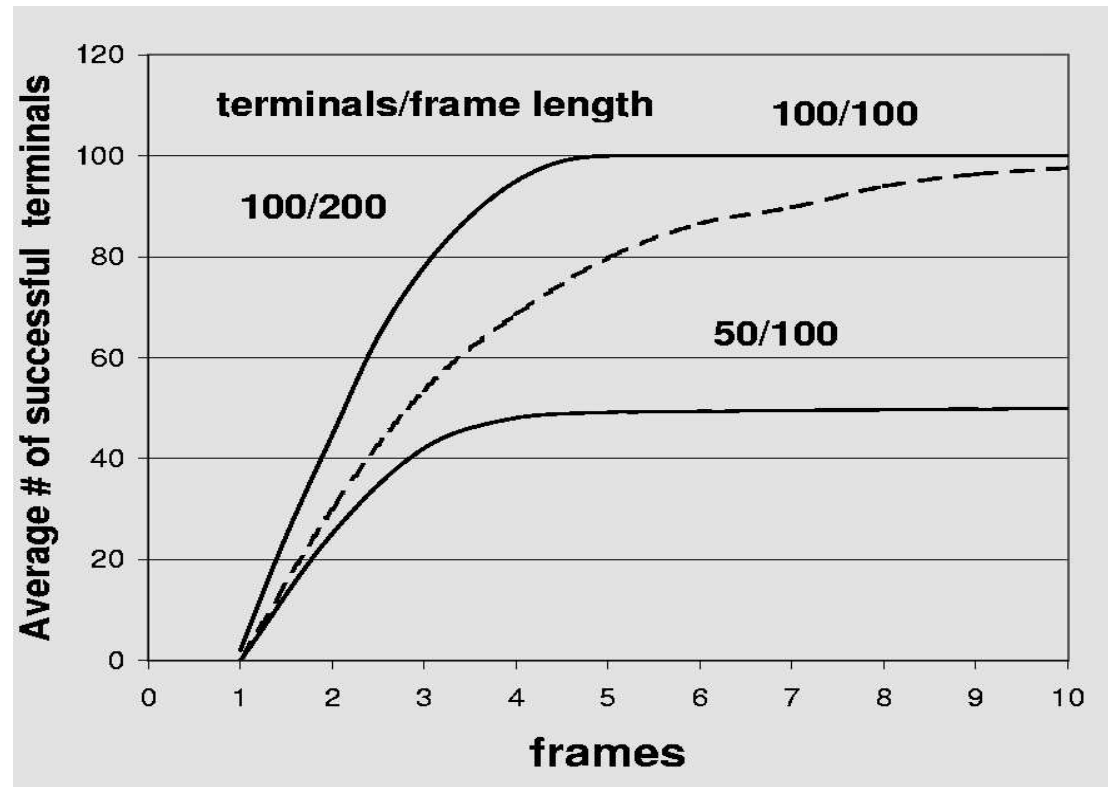
Implementation overhead

- Overhead reduction:
 - Insert ID and priority information in the FI once every k frames
 - Used by the MAC in the access phase only and needed to be repeated for new active terminals
 - Ex: Add information once every 10 frames
 - FI reduces to 400 bits 90% of the time
 - 93% maximum efficiency with 5000 bits packets
- With reduced channel speed, 3.84 Mb/s (UTRA-TDD), packet length must be reduced to keep 100 ms frame



RR ALOHA PERFORMANCE

Time responsiveness



Conclusions

PROs

- Suitable for highly variable ad-hoc net environment
- Fast access to a reliable single-hop broadcast
- Provision of different QoS according to applications needs
- Parallel transmissions for point-to-point communications
- Efficient multi-hop broadcast

CONs

- High overhead (25%)
- Power saving is jeopardized by the need for the BCH

